

2024 Summer B Liberal Arts Choices + Departmental Electives

Please be aware that our elective lists and planning schedules are for planning purposes only and know that section offerings are based on needs and enrollment levels each term. In order to be fiscally responsible we target having minimum course enrollments of 12 or more. However, there may be a variety of reasons that we might keep low enrollment sections if we can be confident that enrollment levels will be maintained, or if we need to meet student graduation timelines or financial aid eligibility. There may also be classrooms with lower enrollment caps to maintain safety, or due to resource limitations.

Final section offerings are determined approximately three weeks prior to the start of each term. Term section lists should not be considered final until that time. Lists will be updated on this site three weeks prior to each term. We do our best to estimate needs and make **initial adjustments to offerings approximately five weeks prior to term starts**, just before schedules are released to students for the upcoming term(s).

Students must meet prerequisites for courses in order to register for them. Students may also be able to take courses not listed here, or from a program outside their major as electives and should reach out to their Academic Advisor and obtain Program Department Chair approval in order to do so.

LIBERAL ARTS - areas for student choices	
Specific credits required in Humanities and Social + Behavioral Science vary by department. Please review your program department catalog requirements to determine department-specific requirements.	
Campus	Online
Art History AH 3000 - Topics in the History of Art: The Visual Culture of Warrior Queens (Dr. Becky Black)	Art History AH 2400 - Seminar in Contemporary Art
Humanities HU 1120 - Introduction to Philosophy	Communication + Critical Thought CCT 2100 - Interpersonal Communication CCT 2200 - Sound Studies
	Humanities HU 1120 - Introduction to Philosophy
	Mathematics MA 1221 - The Art of Math

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Physical + Natural Science

NS 3050 - Human Ecology

Social + Behavioral Science

SBS 1140 - Introduction to Psychology

SBS 1150 - Introduction to Sociology

2D Animation

Studio Electives - choose 2 courses during Jr./Sr. years. Students may select electives from across 2D, 3D, and Game Art that are not required for their major - see the Academic Catalog for details.

Campus	Online
<p>Animation/Game Art:</p> <ul style="list-style-type: none">AN3D 4250 - Advanced 3D Computer Animation Motion StudiesGA 3330 - Character + Level DesignGA 3860 - Digital SculptingGA 4110 - Game Animation + Motion Capture <p>Graphic Design:</p> <ul style="list-style-type: none">GD 2100 - Layout DesignGD 2210 - Vector Illustration <p>Illustration:</p> <ul style="list-style-type: none">IL 2850 - Figurative Sculpture (Ground only) <p>Photography:</p> <ul style="list-style-type: none">PH 1100 - Photography PrinciplesPH 2100 - Digital Post Production	<p>Animation/Game Art:</p> <ul style="list-style-type: none">AN3D 4250 - Advanced 3D Computer Animation Motion StudiesGA 3330 - Character + Level DesignGA 3860 - Digital SculptingGA 4110 - Game Animation + Motion Capture <p>Graphic Design:</p> <ul style="list-style-type: none">GD 2100 - Layout DesignGD 2210 - Vector Illustration <p>Photography:</p> <ul style="list-style-type: none">PH 1100 - Photography PrinciplesPH 2100 - Digital Post Production

3D Animation

Studio Electives - Studio Electives - choose 3 courses during Jr./Sr. years. Students may select electives from across 2D, 3D, and Game Art that are not required for their major - see the Academic Catalog for details.

Campus	Online
<p>Animation/Game Art:</p> <ul style="list-style-type: none">AN2D 1390 - Drawing + Acting for AnimationAN2D 4240 - Advanced Character Animation + Motion StudiesGA 3330 - Character + Level Design	<p>Animation/Game Art:</p> <ul style="list-style-type: none">AN2D 1390 - Drawing + Acting for AnimationAN2D 4240 - Advanced Character Animation + Motion StudiesGA 3330 - Character + Level Design

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<ul style="list-style-type: none"> GA 3860 - Digital Sculpting GA 4110 - Game Animation + Motion Capture <p>Graphic Design:</p> <ul style="list-style-type: none"> GD 2100 - Layout Design GD 2210 - Vector Illustration <p>Photography:</p> <ul style="list-style-type: none"> PH 1100 - Photography Principles PH 2100 - Digital Post Production 	<ul style="list-style-type: none"> GA 3860 - Digital Sculpting GA 4110 - Game Animation + Motion Capture <p>Graphic Design:</p> <ul style="list-style-type: none"> GD 2100 - Layout Design GD 2210 - Vector Illustration <p>Photography:</p> <ul style="list-style-type: none"> PH 1100 - Photography Principles PH 2100 - Digital Post Production
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Fashion Design

Studio Electives - choose 2 courses during Jr./Sr. years

Campus	Online
<p>Fashion Design:</p> <ul style="list-style-type: none"> FS 3470 - CAD Production Patternmaking <p>Graphic Design:</p> <ul style="list-style-type: none"> GD 2210 - Vector Illustration <p>Photography:</p> <ul style="list-style-type: none"> PH 1100 - Photography Principles 	<p>Fashion Design:</p> <ul style="list-style-type: none"> FS 3470 - CAD Production Patternmaking <p>Graphic Design:</p> <ul style="list-style-type: none"> GD 2210 - Vector Illustration <p>Photography:</p> <ul style="list-style-type: none"> PH 1100 - Photography Principles

Fine Arts

Studio Electives - choose 1 course during Jr./Sr. years

Campus	Online
<p>ART 3301 - Special Topics in Fine Arts</p> <p>ART 4710 - Ceramics Advanced Studio</p>	None

Game Art

Studio Electives - Studio Electives - choose 3 courses during Jr./Sr. Years. Students may select electives from across 2D, 3D, and Game Art that are not required for their major - see the Academic Catalog for details.

Campus	Online
<p>Animation/Game Art:</p> <ul style="list-style-type: none"> AN2D 1390 - Drawing + Acting for Animation AN2D 4240 - Advanced Character Animation + Motion Studies AN3D 4250 - Advanced 3D Computer Animation Motion Studies 	<p>Animation/Game Art:</p> <ul style="list-style-type: none"> AN2D 1390 - Drawing + Acting for Animation AN2D 4240 - Advanced Character Animation + Motion Studies AN3D 4250 - Advanced 3D Computer Animation Motion Studies

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<p>Graphic Design:</p> <ul style="list-style-type: none"> GD 2100 - Layout Design GD 2210 - Vector Illustration <p>Illustration:</p> <ul style="list-style-type: none"> IL 2850 - Figurative Sculpture (Ground only) <p>Photography:</p> <ul style="list-style-type: none"> PH 1100 - Photography Principles PH 2100 - Digital Post Production 	<p>Graphic Design:</p> <ul style="list-style-type: none"> GD 2100 - Layout Design GD 2210 - Vector Illustration <p>Photography:</p> <ul style="list-style-type: none"> PH 1100 - Photography Principles PH 2100 - Digital Post Production
<p>Graphic Design</p> <p>Studio Electives - choose 3 courses during Jr./Sr. Years.</p>	
Campus	Online
	<ul style="list-style-type: none"> GD 3440 - Experimental Typography GD 3601/3602 - Graphic Design Internship
<p>Illustration</p> <p>Illustration Concentration: Choose 2 courses during Jr./Sr. Years</p>	
Campus	Online
<ul style="list-style-type: none"> IL 2850 - Figurative Sculpture (Ground only) IL 3655 - Character Design <p>Illustration Concept Art Emphasis: Choose 1 course during Jr./Sr. Years</p> <ul style="list-style-type: none"> GA 3330 - Character + Level Design IL 2850 - Figurative Sculpture (Ground only) 	<ul style="list-style-type: none"> IL 3655 - Character Design <p>Illustration Concept Art Emphasis: Choose 1 course during Jr./Sr. Years</p> <ul style="list-style-type: none"> GA 3330 - Character + Level Design
<p>Illustrative Design</p> <p>Choose 1 course during Jr./Sr. years</p>	
Campus	Online
<p>Illustration:</p> <ul style="list-style-type: none"> IL 2520 - Illustration Media IL 3655 - Character Design, 	<p>Illustration:</p> <ul style="list-style-type: none"> IL 2520 - Illustration Media IL 3655 - Character Design

Interior Design Specialization

Choose 2 courses during Jr./Sr. Years

Campus	Online
Graphic Design: <ul style="list-style-type: none">GD 2100 - Layout Design Illustration: <ul style="list-style-type: none">IL 1510 - Perspective	Graphic Design: <ul style="list-style-type: none">GD 2100 - Layout Design Illustration: <ul style="list-style-type: none">IL 1510 - Perspective

Photography

Choose 2 courses during Jr./Sr. Years

Campus	Online
<ul style="list-style-type: none">PH 3725 - Architectural PhotographyPH 3950 - Video Field Production	<ul style="list-style-type: none">PH 3350 - Experimental PhotographyPH 3621/3622 - Advanced Projects + InternshipsPH 3725 - Architectural PhotographyPH 3950 - Video Field Production