

2025-2026 All Possible Liberal Arts Choices + Departmental Electives

Please be aware that our elective lists and planning schedules are for planning purposes only and know that section offerings are based on needs and enrollment levels each term. To be fiscally responsible we target having minimum course enrollments of 12 or more. However, there may be a variety of reasons that we might keep low-enrollment sections if we can be confident that enrollment levels will be maintained, or if we need to meet student graduation timelines or financial aid eligibility. There may also be classrooms with lower enrollment caps to maintain safety, or due to resource limitations.

Final section offerings are determined approximately three weeks prior to the start of each term. Term section lists should not be considered final until that time. Lists will be updated on this site three weeks prior to each term. We do our best to estimate needs and make **initial adjustments to offerings approximately five weeks prior to term starts**, just before schedules are released to students for the upcoming term(s).

Students must meet the prerequisites for courses to register for them. Students may also be able to take courses not listed here, or from a program outside their major as electives and should reach out to their Academic Advisor and obtain Program Department Chair approval in order to do so.

LIBERAL ARTS - areas for student choices	
Specific credits required in Humanities and Social + Behavioral Science vary by department. Please review your program department catalog requirements to determine department-specific requirements.	
Campus	Online
Art History AH 3000 - Topics in the History of Art	Art History AH 3000 - Topics in the History of Art
Communication + Critical Thought CW 2110 - Creative Writing Multi-Genre	Communication + Critical Thought CCT 2000 - Introduction to Speech Communication CCT 2200 - Sound Studies
Humanities HU 1110 - Humanities I: World Thought I HU 1150 - Introduction to Gender + Sexuality Studies	Humanities HU 1110 - Humanities I: World Thought I HU 1111 - Humanities II: World Thought II HU 1160 - Introduction to Literary Studies
Social + Behavioral Science	

	<p>HU 2212 - Modern + Contemporary World History</p> <p>Mathematics MA 1221 - The Art of Math</p> <p>Physical + Natural Sciences NS 3050 - Human Ecology</p> <p>Social + Behavioral Science SBS 1110 - Introduction to Anthropology SBS 1150 - Introduction to Sociology</p>
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<h2>2D Animation</h2> <p>Studio Electives - choose 2 courses during Jr./Sr. years. Students may select electives from across 2D, 3D, and Game Art that are not required for their major - see the Academic Catalog for details.</p>	
Campus	Online
<p>Animation/Game Art AG2320 - 3D Lighting + Materials AN3D3650 - 3D Animation II GA2430 - Environment Creation I</p> <p>Fine Arts ART 1120 - Ceramics: Handbuilding + Surfacing (ground only) ART 1190 - Sculpture: Armatures + Welding (ground only)</p> <p>Graphic Design GD 2210 - Vector Illustration</p> <p>Illustration IL2750 - Life Drawing IV</p> <p>Photography PH 1100 - Photography Principles</p>	<p>Animation/Game Art AN2350 - Scriptwriting for Animation AN3D3650 - 3D Animation II GA2430 - Environment Creation I</p> <p>Graphic Design GD 2210 - Vector Illustration</p> <p>Illustration IL1510 - Perspective IL2750 - Life Drawing IV</p> <p>Photography PH 1000 - Survey of Photography PH 1100 - Photography Principles</p>

3D Animation

Studio Electives - Studio Electives - choose 2 courses during Jr./Sr. years. Students may select electives from across 2D, 3D, and Game Art that are not required for their major - see the Academic Catalog for details.

Campus	Online
<p>Animation/Game Art</p> <p>AN 1230 - Fundamentals of Animation AN2D2450 - 2D Animation II AN2D2550 - Animation Layout + Production Design GA2430 - Environment Creation I</p> <p>Fine Arts</p> <p>ART 1120 - Ceramics: Handbuilding + Surfacing (ground only) ART 1190 - Sculpture: Armatures + Welding (ground only)</p> <p>Graphic Design</p> <p>GD 2210 - Vector Illustration</p> <p>Illustration</p> <p>IL2750 - Life Drawing IV</p> <p>Photography</p> <p>PH 1100 - Photography Principles</p>	<p>Animation/Game Art</p> <p>AN 1230 - Fundamentals of Animation AN 2350 - Scriptwriting for Animation AN2D2450 - 2D Animation II AN2D2550 - Animation Layout + Production Design GA2430 - Environment Creation I</p> <p>Graphic Design</p> <p>GD 2210 - Vector Illustration</p> <p>Illustration</p> <p>IL1510 - Perspective IL2750 - Life Drawing IV</p> <p>Photography</p> <p>PH 1000 - Survey of Photography PH 1100 - Photography Principles</p>

Fashion Design

Studio Electives - choose 2 courses during Jr./Sr. years

Campus	Online
<p>Fashion Design</p> <p>FS 3100 - Special Topics in Fashion Design</p> <p>Fine Arts</p> <p>ART 1130 - Printmaking: Relief, Intaglio, + Monotypes</p> <p>Graphic Design</p> <p>GD 2210 - Vector Illustration</p> <p>Photography</p> <p>PH 1100 - Photography Principles</p>	<p>Fashion Design</p> <p>Graphic Design</p> <p>GD 2210 - Vector Illustration</p> <p>Photography</p> <p>PH 1100 - Photography Principles</p>

Fine Arts Studio Electives - choose 1 course during Jr./Sr. years	
Campus	Online
None	None

Game Art

Studio Electives - Studio Electives - choose 2 courses during Jr./Sr. Years. Students may select electives from across 2D, 3D, and Game Art that are not required for their major - see the Academic Catalog for details.

Campus	Online
Animation/Game Art AN2410 - Drawing + Acting for Animation AN3D3650 - 3D Animation II Fine Arts ART 1120 - Ceramics: Handbuilding + Surfacing (ground only) ART 1190 - Sculpture: Armatures + Welding (ground only) Graphic Design GD 2210 - Vector Illustration Illustration IL2750 - Life Drawing IV IL 2850 - Figurative Sculpture (ground only) Photography PH 1100 - Photography Principles	Animation/Game Art AN2350 - Scriptwriting for Animation AN2410 - Drawing + Acting for Animation AN3D3650 - 3D Animation II Graphic Design GD 2210 - Vector Illustration Illustration IL1510 - Perspective IL2750 - Life Drawing IV Photography PH 1000 - Survey of Photography PH 1100 - Photography Principles

Graphic Design

Studio Electives - choose 3 courses during Jr./Sr. Years.

Campus	Online
Graphic Design GD 3725 - Creative Copywriting + Strategy GD 3985 - Professional Practices in Graphic Design	Graphic Design GD 3725 - Creative Copywriting + Strategy GD 3985 - Professional Practices in Graphic Design PH3400 - Video Production + Narrative II

Illustration

All Illustration Students will choose 4 courses from the Illustration Core Elective category.

Illustration Concentration: Choose 3 courses during Jr./Sr. Years

Children's Book Concentration: Choose 1 course during Jr./Sr., Years

Concept Art Concentration: Choose 1 course during Jr./Sr., Years

Sequential Art Concentration: Choose 1 course during Jr./Sr., Years

Campus	Online
Illustration Core	Illustration Core
Illustration Core Electives - Choose 4	Illustration Core Electives - Choose 4
IL 4551 - Digital Illustration II	IL 2571 - Digital Still Life Painting
IL 4640 - Typography for Illustration	IL 4551 - Digital Illustration II
Illustration Concentration Electives	Illustration Concentration Electives
IL 2710 - Sequential Art I	IL 2710 - Sequential Art I
IL 2715 - Sequential Art II	IL 2715 - Sequential Art II
IL 3655 - Character Design	IL 3255 - Figure Painting II
AE 2230 - Psychology of Creativity	IL 3655 - Character Design
AG 1070 - Digital Painting for Film + Games	AE 2230 - Psychology of Creativity
AG 1110 - Introduction to Animated Storytelling	AG 1070 - Digital Painting for Film + Games
AN 1230 - Fundamentals of Animation	AG 1110 - Introduction to Animated Storytelling
AN2410 - Drawing + Acting for Animation	AN 1230 - Fundamentals of Animation
ART 1120 - Ceramics: Handbuilding + Surfacing (ground only)	AN2350 - Scriptwriting for Animation
ART 1130 - Printmaking: Relief, Intaglio, + Monotypes (ground only)	AN2410 - Drawing + Acting for Animation
ART 1190 - Sculpture: Armatures + Welding (ground only)	FS 1140 - Fashion Figure + Communication
FS 1140 - Fashion Figure + Communication	ID 1230 - Introduction to Sustainable Design
GD 2100 - Layout Design	ID 1510 - Survey of Interior Design
ID 1230 - Introduction to Sustainable Design	ID 1710 - Drafting
ID 1710 - Drafting	MP 1100 - How Music Works
PH 1100 - Photography Principles	MP 1400 - How Digital Audio Works
PH 1150 - Color Management + Output	PH 1000 - Survey of Photography
PH 1500 - Lighting I: Fundamentals	PH 1100 - Photography Principles
Children's Book Concentration Electives	Children's Book Concentration Electives
IL 2710 - Sequential Art I	IL 2710 - Sequential Art I
IL 3655 - Character Design	IL 3255 - Figure Painting II
AE 2230 - Psychology of Creativity	IL 3655 - Character Design
AG 1070 - Digital Painting for Film + Games	AE 2230 - Psychology of Creativity
AG 1110 - Introduction to Animated Storytelling	AG 1070 - Digital Painting for Film + Games
AN 1230 - Fundamentals of Animation	AG 1110 - Introduction to Animated Storytelling

ART 1120 - Ceramics: Handbuilding + Surfacing (ground only)
 ART 1130 - Printmaking: Relief, Intaglio, + Monotypes (ground only)
 ART 1190 - Sculpture: Armatures + Welding (ground only)
 FS 1140 - Fashion Figure + Communication
 ID 1230 - Introduction to Sustainable Design
 ID 1710 - Drafting
 PH 1100 - Photography Principles

Concept Art Concentration Electives

Sequential Art Concentration Electives
 IL 3655 - Character Design
 IL 3705 - Elements of Concept Art I: Environments
 AE 2230 - Psychology of Creativity
 AG 1070 - Digital Painting for Film + Games
 AG 1110 - Introduction to Animated Storytelling
 AN 1230 - Fundamentals of Animation
 ART 1120 - Ceramics: Handbuilding + Surfacing (ground only)
 ART 1130 - Printmaking: Relief, Intaglio, + Monotypes (ground only)
 ART 1190 - Sculpture: Armatures + Welding (ground only)
 ID 1230 - Introduction to Sustainable Design
 ID 1710 - Drafting
 PH 1100 - Photography Principles

AN 1230 - Fundamentals of Animation
 FS 1140 - Fashion Figure + Communication
 ID 1230 - Introduction to Sustainable Design
 ID 1510 - Survey of Interior Design
 ID 1710 - Drafting
 MP 1100 - How Music Works
 MP 1400 - How Digital Audio Works
 PH 1000 - Survey of Photography
 PH 1100 - Photography Principles

Concept Art Concentration Electives

IL 2710 - Sequential Art I
 IL 3255 - Figure Painting II

Sequential Art Concentration Electives

IL 3255 - Figure Painting II
 IL 3655 - Character Design
 IL 3705 - Elements of Concept Art I: Environments
 AE 2230 - Psychology of Creativity
 AG 1070 - Digital Painting for Film + Games
 AG 1110 - Introduction to Animated Storytelling
 AN 1230 - Fundamentals of Animation
 ID 1230 - Introduction to Sustainable Design
 ID 1510 - Survey of Interior Design
 ID 1710 - Drafting
 MP 1100 - How Music Works
 MP 1400 - How Digital Audio Works
 PH 1000 - Survey of Photography
 PH 1100 - Photography Principles

Illustrative Design

Choose 1 course during Jr./Sr. years

Campus	Online
Graphic Design	Graphic Design
Illustration IL 2710 - Sequential Art I IL 2750 - Life Drawing IV IL 3655 - Character Design IL 3705 - Elements of Concept Art I: Environments	Illustration IL 1510 - Perspective IL 2710 - Sequential Art I IL 2750 - Life Drawing IV IL 3655 - Character Design IL 3705 - Elements of Concept Art I: Environments
Illustrative Design	Illustrative Design

Interior Design Specialization Choose 2 courses during Jr./Sr. Years	
Campus	Online
Graphic Design GD 2100 - Layout Design	Graphic Design
Interior Design	Interior Design ID 3630 - Interior Design Portfolio Development IDSD 4200 - Sustainable Design Studio
Photography	Photography PH 1000 - Survey of Photography
Photography Choose 2 courses during Jr./Sr. Years	
Campus	Online
PH 3850 - Photo Essay	PH 3622 Advanced Projects + Internship Part II PH 3850 - Photo Essay