

## 2025-2026 All Possible Liberal Arts Choices + Departmental Electives

**Please be aware that our elective lists and planning schedules are for planning purposes only** and know that section offerings are based on needs and enrollment levels each term. To be fiscally responsible we target having minimum course enrollments of 12 or more. However, there may be a variety of reasons that we might keep low-enrollment sections if we can be confident that enrollment levels will be maintained, or if we need to meet student graduation timelines or financial aid eligibility. There may also be classrooms with lower enrollment caps to maintain safety, or due to resource limitations.

**Final section offerings are determined approximately three weeks prior to the start of each term. Term section lists should not be considered final until that time.** Lists will be updated on this site three weeks prior to each term. We do our best to estimate needs and make **initial adjustments to offerings approximately five weeks prior to term starts**, just before schedules are released to students for the upcoming term(s).

Students must meet the prerequisites for courses to register for them. Students may also be able to take courses not listed here, or from a program outside their major as electives and should reach out to their Academic Advisor and obtain Program Department Chair approval in order to do so.

LIBERAL ARTS - areas for student choices	
Specific credits required in Humanities and Social + Behavioral Science vary by department. Please review your program department catalog requirements to determine department-specific requirements.	
Campus	Online
<b>Art History</b> AH 3000 - Topics in the History of Art  <b>Communication + Critical Thought</b> CW 2110 - Creative Writing Multi-Genre  <b>Humanities</b> HU 1110 - Humanities I: World Thought I HU 1150 - Introduction to Gender + Sexuality Studies  <b>Social + Behavioral Science</b>	<b>Art History</b> AH 3000 - Topics in the History of Art  <b>Communication + Critical Thought</b> CCT 2000 - Introduction to Speech Communication CCT 2200 - Sound Studies  <b>Humanities</b> HU 1110 - Humanities I: World Thought I HU 1111 - Humanities II: World Thought II HU 1160 - Introduction to Literary Studies

	<p>HU 2212 - Modern + Contemporary World History</p> <p><b>Mathematics</b> MA 1221 - The Art of Math</p> <p><b>Physical + Natural Sciences</b> NS 3050 - Human Ecology</p> <p><b>Social + Behavioral Science</b> SBS 1110 - Introduction to Anthropology SBS 1150 - Introduction to Sociology</p>
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2D Animation	
Studio Electives - choose 2 courses during Jr./Sr. years. Students may select electives from across 2D, 3D, and Game Art that are not required for their major - see the Academic Catalog for details.	
Campus	Online
<p><b>Animation/Game Art</b> AG2320 - 3D Lighting + Materials AN3D3650 - 3D Animation II GA2430 - Environment Creation I</p> <p><b>Fine Arts</b> ART 1120 - Ceramics: Handbuilding + Surfacing (ground only) ART 1190 - Sculpture: Armatures + Welding (ground only)</p> <p><b>Graphic Design</b> GD 2210 - Vector Illustration</p> <p><b>Illustration</b> IL2750 - Life Drawing IV</p> <p><b>Photography</b> PH 1100 - Photography Principles</p>	<p><b>Animation/Game Art</b> AN2350 - Scriptwriting for Animation AN3D3650 - 3D Animation II GA2430 - Environment Creation I</p> <p><b>Graphic Design</b> GD 2210 - Vector Illustration</p> <p><b>Illustration</b> IL1510 - Perspective IL2750 - Life Drawing IV</p> <p><b>Photography</b> PH 1000 - Survey of Photography PH 1100 - Photography Principles</p>

## 3D Animation

Studio Electives - Studio Electives - choose 2 courses during Jr./Sr. years. Students may select electives from across 2D, 3D, and Game Art that are not required for their major - see the Academic Catalog for details.

Campus	Online
<b>Animation/Game Art</b> AN 1230 - Fundamentals of Animation AN2D2450 - 2D Animation II AN2D2550 - Animation Layout + Production Design GA2430 - Environment Creation I  <b>Fine Arts</b> ART 1120 - Ceramics: Handbuilding + Surfacing (ground only) ART 1190 - Sculpture: Armatures + Welding (ground only)  <b>Graphic Design</b> GD 2210 - Vector Illustration  <b>Illustration</b> IL2750 - Life Drawing IV  <b>Photography</b> PH 1100 - Photography Principles	<b>Animation/Game Art</b> AN 1230 - Fundamentals of Animation AN 2350 - Scriptwriting for Animation AN2D2450 - 2D Animation II AN2D2550 - Animation Layout + Production Design GA2430 - Environment Creation I  <b>Graphic Design</b> GD 2210 - Vector Illustration  <b>Illustration</b> IL1510 - Perspective IL2750 - Life Drawing IV  <b>Photography</b> PH 1000 - Survey of Photography PH 1100 - Photography Principles

## Fashion Design

Studio Electives - choose 2 courses during Jr./Sr. years

Campus	Online
<b>Fashion Design</b> FS 3100 - Special Topics in Fashion Design  <b>Fine Arts</b> ART 1130 - Printmaking: Relief, Intaglio, + Monotypes  <b>Graphic Design</b> GD 2210 - Vector Illustration  <b>Photography</b> PH 1100 - Photography Principles	<b>Fashion Design</b>  <b>Graphic Design</b> GD 2210 - Vector Illustration  <b>Photography</b> PH 1100 - Photography Principles

Fine Arts Studio Electives - choose 1 course during Jr./Sr. years	
Campus	Online
None	None

Game Art Studio Electives - Studio Electives - choose 2 courses during Jr./Sr. Years. Students may select electives from across 2D, 3D, and Game Art that are not required for their major - see the Academic Catalog for details.	
Campus	Online
<b>Animation/Game Art</b> AN2410 - Drawing + Acting for Animation AN3D3650 - 3D Animation II  <b>Fine Arts</b> ART 1120 - Ceramics: Handbuilding + Surfacing (ground only) ART 1190 - Sculpture: Armatures + Welding (ground only)  <b>Graphic Design</b> GD 2210 - Vector Illustration  <b>Illustration</b> IL2750 - Life Drawing IV IL 2850 - Figurative Sculpture (ground only)  <b>Photography</b> PH 1100 - Photography Principles	<b>Animation/Game Art</b> AN2350 - Scriptwriting for Animation AN2410 - Drawing + Acting for Animation AN3D3650 - 3D Animation II  <b>Graphic Design</b> GD 2210 - Vector Illustration  <b>Illustration</b> IL1510 - Perspective IL2750 - Life Drawing IV  <b>Photography</b> PH 1000 - Survey of Photography PH 1100 - Photography Principles

Graphic Design Studio Electives - choose 3 courses during Jr./Sr. Years.	
Campus	Online
<b>Graphic Design</b> GD 3725 - Creative Copywriting + Strategy GD 3985 - Professional Practices in Graphic Design	<b>Graphic Design</b> GD 3725 - Creative Copywriting + Strategy GD 3985 - Professional Practices in Graphic Design PH3400 - Video Production + Narrative II

## Illustration

All Illustration Students will choose 4 courses from the Illustration Core Elective category.  
 Illustration Concentration: Choose 3 courses during Jr./Sr. Years  
 Children's Book Concentration: Choose 1 course during Jr./Sr. Years  
 Concept Art Concentration: Choose 1 course during Jr./Sr. Years  
 Sequential Art Concentration: Choose 1 course during Jr./Sr. Years

Campus	Online
<b>Illustration Core</b>  <b>Illustration Core Electives - Choose 4</b> IL 4551 - Digital Illustration II IL 4640 - Typography for Illustration  <b>Illustration Concentration Electives</b> IL 2710 - Sequential Art I IL 2715 - Sequential Art II IL 3655 - Character Design AE 2230 - Psychology of Creativity AG 1070 - Digital Painting for Film + Games AG 1110 - Introduction to Animated Storytelling AN 1230 - Fundamentals of Animation AN2410 - Drawing + Acting for Animation ART 1120 - Ceramics: Handbuilding + Surfacing (ground only) ART 1130 - Printmaking: Relief, Intaglio, + Monotypes (ground only) ART 1190 - Sculpture: Armatures + Welding (ground only) FS 1140 - Fashion Figure + Communication GD 2100 - Layout Design ID 1230 - Introduction to Sustainable Design ID 1710 - Drafting PH 1100 - Photography Principles PH 1150 - Color Management + Output PH 1500 - Lighting I: Fundamentals  <b>Children's Book Concentration Electives</b> IL 2710 - Sequential Art I IL 3655 - Character Design AE 2230 - Psychology of Creativity AG 1070 - Digital Painting for Film + Games AG 1110 - Introduction to Animated Storytelling AN 1230 - Fundamentals of Animation	<b>Illustration Core</b> IL 2571 - Digital Still Life Painting  <b>Illustration Core Electives - Choose 4</b> IL 4551 - Digital Illustration II IL 4640 - Typography for Illustration  <b>Illustration Concentration Electives</b> IL 2710 - Sequential Art I IL 2715 - Sequential Art II IL 3255 - Figure Painting II IL 3655 - Character Design AE 2230 - Psychology of Creativity AG 1070 - Digital Painting for Film + Games AG 1110 - Introduction to Animated Storytelling AN 1230 - Fundamentals of Animation AN2350 - Scriptwriting for Animation AN2410 - Drawing + Acting for Animation FS 1140 - Fashion Figure + Communication ID 1230 - Introduction to Sustainable Design ID 1510 - Survey of Interior Design ID 1710 - Drafting MP 1100 - How Music Works MP 1400 - How Digital Audio Works PH 1000 - Survey of Photography PH 1100 - Photography Principles PH 1150 - Color Management + Output PH 1500 - Lighting I: Fundamentals  <b>Children's Book Concentration Electives</b> IL 2710 - Sequential Art I IL 3255 - Figure Painting II IL 3655 - Character Design AE 2230 - Psychology of Creativity AG 1070 - Digital Painting for Film + Games AG 1110 - Introduction to Animated Storytelling

<p>ART 1120 - Ceramics: Handbuilding + Surfacing (ground only)</p> <p>ART 1130 - Printmaking: Relief, Intaglio, + Monotypes (ground only)</p> <p>ART 1190 - Sculpture: Armatures + Welding (ground only)</p> <p>FS 1140 - Fashion Figure + Communication</p> <p>ID 1230 - Introduction to Sustainable Design</p> <p>ID 1710 - Drafting</p> <p>PH 1100 - Photography Principles</p> <p><b>Concept Art Concentration Electives</b></p> <p><b>Sequential Art Concentration Electives</b></p> <p>IL 3655 - Character Design</p> <p>IL 3705 - Elements of Concept Art I: Environments</p> <p>AE 2230 - Psychology of Creativity</p> <p>AG 1070 - Digital Painting for Film + Games</p> <p>AG 1110 - Introduction to Animated Storytelling</p> <p>AN 1230 - Fundamentals of Animation</p> <p>ART 1120 - Ceramics: Handbuilding + Surfacing (ground only)</p> <p>ART 1130 - Printmaking: Relief, Intaglio, + Monotypes (ground only)</p> <p>ART 1190 - Sculpture: Armatures + Welding (ground only)</p> <p>ID 1230 - Introduction to Sustainable Design</p> <p>ID 1710 - Drafting</p> <p>PH 1100 - Photography Principles</p>	<p>AN 1230 - Fundamentals of Animation</p> <p>FS 1140 - Fashion Figure + Communication</p> <p>ID 1230 - Introduction to Sustainable Design</p> <p>ID 1510 - Survey of Interior Design</p> <p>ID 1710 - Drafting</p> <p>MP 1100 - How Music Works</p> <p>MP 1400 - How Digital Audio Works</p> <p>PH 1000 - Survey of Photography</p> <p>PH 1100 - Photography Principles</p> <p><b>Concept Art Concentration Electives</b></p> <p>IL 2710 - Sequential Art I</p> <p>IL 3255 - Figure Painting II</p> <p><b>Sequential Art Concentration Electives</b></p> <p>IL 3255 - Figure Painting II</p> <p>IL 3655 - Character Design</p> <p>IL 3705 - Elements of Concept Art I: Environments</p> <p>AE 2230 - Psychology of Creativity</p> <p>AG 1070 - Digital Painting for Film + Games</p> <p>AG 1110 - Introduction to Animated Storytelling</p> <p>AN 1230 - Fundamentals of Animation</p> <p>ID 1230 - Introduction to Sustainable Design</p> <p>ID 1510 - Survey of Interior Design</p> <p>ID 1710 - Drafting</p> <p>MP 1100 - How Music Works</p> <p>MP 1400 - How Digital Audio Works</p> <p>PH 1000 - Survey of Photography</p> <p>PH 1100 - Photography Principles</p>
<b>Illustrative Design</b> Choose 1 course during Jr./Sr. years	
Campus	Online
<p><b>Graphic Design</b></p> <p><b>Illustration</b></p> <p>IL 2710 - Sequential Art I</p> <p>IL 2750 - Life Drawing IV</p> <p>IL 3655 - Character Design</p> <p>IL 3705 - Elements of Concept Art I: Environments</p> <p><b>Illustrative Design</b></p>	<p><b>Graphic Design</b></p> <p><b>Illustration</b></p> <p>IL 1510 - Perspective</p> <p>IL 2710 - Sequential Art I</p> <p>IL 2750 - Life Drawing IV</p> <p>IL 3655 - Character Design</p> <p>IL 3705 - Elements of Concept Art I: Environments</p> <p><b>Illustrative Design</b></p>

<b>Interior Design Specialization</b> Choose 2 courses during Jr./Sr. Years	
Campus	Online
<b>Graphic Design</b> GD 2100 - Layout Design  <b>Interior Design</b>   <b>Photography</b>	<b>Graphic Design</b>  <b>Interior Design</b> ID 3630 - Interior Design Portfolio Development IDSD 4200 - Sustainable Design Studio  <b>Photography</b> PH 1000 - Survey of Photography
<b>Photography</b> Choose 2 courses during Jr./Sr. Years	
Campus	Online
PH 3850 - Photo Essay	PH 3622 Advanced Projects + Internship Part II PH 3850 - Photo Essay