

2025-2026 All Possible Liberal Arts Choices + Departmental Electives

Please be aware that our elective lists and planning schedules are for planning purposes only and know that section offerings are based on needs and enrollment levels each term. To be fiscally responsible we target having minimum course enrollments of 12 or more. However, there may be a variety of reasons that we might keep low-enrollment sections if we can be confident that enrollment levels will be maintained, or if we need to meet student graduation timelines or financial aid eligibility. There may also be classrooms with lower enrollment caps to maintain safety, or due to resource limitations.

Final section offerings are determined approximately three weeks prior to the start of each term. Term section lists should not be considered final until that time. Lists will be updated on this site three weeks prior to each term. We do our best to estimate needs and make **initial adjustments to offerings approximately five weeks prior to term starts**, just before schedules are released to students for the upcoming term(s).

Students must meet the prerequisites for courses to register for them. Students may also be able to take courses not listed here, or from a program outside their major as electives and should reach out to their Academic Advisor and obtain Program Department Chair approval in order to do so.

LIBERAL ARTS - areas for student choices	
Campus	Online
Art History AH 3000 - Topics in the History of Art	Art History AH 2400 - Seminar in Contemporary Art
Communication + Critical Thought	Communication + Critical Thought CCT 2100 - Interpersonal Communication CCT 2200 - Sound Studies
Humanities HU 1110 - Humanities I: World Thought I HU 1111 - Humanities II: World Thought II HU 1120 - Introduction to Philosophy HU 1160 - Introduction to Literary Studies	Humanities HU 1110 - Humanities I: World Thought I HU 1111 - Humanities II: World Thought II HU 1120 - Introduction to Philosophy

Social + Behavioral Science

Mathematics

MA 1221 - The Art of Math

Physical + Natural Sciences

NS 3050 - Human Ecology

Social + Behavioral Science

SBS 1140 - Introduction to Psychology

SBS 1150 - Introduction to Sociology

2D Animation

Studio Electives - choose 2 courses during Jr./Sr. years. Students may select electives from across 2D, 3D, and Game Art that are not required for their major - see the Academic Catalog for details.

Campus	Online
Animation/Game Art AG2320 - 3D Lighting + Materials AN2350 - Scriptwriting for Animation AN3D3650 - 3D Animation II	Animation/Game Art AG2320 - 3D Lighting + Materials AN2350 - Scriptwriting for Animation AN3D3650 - 3D Animation II GA2430 - Environment Creation I GA3460 - Character Creation I
Fine Arts	
Graphic Design GD 2210 - Vector Illustration	Graphic Design GD 2210 - Vector Illustration
Illustration IL2750 - Life Drawing IV IL 2850 - Figurative Sculpture (Ground only)	Illustration IL1510 - Perspective
Photography PH 1100 - Photography Principles	Photography PH 1000 - Survey of Photography PH 1100 - Photography Principles

3D Animation

Studio Electives - Studio Electives - choose 2 courses during Jr./Sr. years. Students may select electives from across 2D, 3D, and Game Art that are not required for their major - see the Academic Catalog for details.

Campus	Online
Animation/Game Art AN 1230 - Fundamentals of Animation AN 2350 - Scriptwriting for Animation AN2D2450 - 2D Animation II AN2D2550 - Animation Layout + Production Design	Animation/Game Art AN 1230 - Fundamentals of Animation AN 2350 - Scriptwriting for Animation AN2D2450 - 2D Animation II AN2D2550 - Animation Layout + Production Design GA2430 - Environment Creation I
Fine Arts	
Graphic Design GD 2210 - Vector Illustration	Graphic Design GD 2210 - Vector Illustration
Illustration IL2750 - Life Drawing IV IL 2850 - Figurative Sculpture (Ground only)	Illustration IL1510 - Perspective
Photography PH 1100 - Photography Principles	Photography PH 1000 - Survey of Photography PH 1100 - Photography Principles

Fashion Design

Studio Electives - choose 2 courses during Jr./Sr. years

Campus	Online
Fashion Design	Fashion Design FS1080 - Introduction to Sustainable Fashion Design
Fine Arts ART 3301 - Special Topics in Fine Arts (ground only)	Graphic Design GD 2210 - Vector Illustration
Graphic Design GD 2210 - Vector Illustration	Photography PH 1100 - Photography Principles
Photography PH 1100 - Photography Principles	

Fine Arts Studio Electives - choose 1 course during Jr./Sr. years	
Campus	Online
ART 3301 - Special Topics in Fine Arts	None

Game Art Studio Electives - Studio Electives - choose 2 courses during Jr./Sr. Years. Students may select electives from across 2D, 3D, and Game Art that are not required for their major - see the Academic Catalog for details.	
Campus	Online
Animation/Game Art AN 2350 - Scriptwriting for Animation AN2410 - Drawing + Acting for Animation AN3D3650 - 3D Animation II	Animation/Game Art AN 2350 - Scriptwriting for Animation AN2410 - Drawing + Acting for Animation AN3D3650 - 3D Animation II
Fine Arts Graphic Design GD 2210 - Vector Illustration	Graphic Design GD 2210 - Vector Illustration Illustration IL1510 - Perspective
Illustration IL2750 - Life Drawing IV IL 2850 - Figurative Sculpture (ground only)	Photography PH 1000 - Survey of Photography PH 1100 - Photography Principles
Photography PH 1100 - Photography Principles	

Graphic Design Studio Electives - choose 3 courses during Jr./Sr. Years.	
Campus	Online
GD 3440 - Experimental Typography GD 3900 - Special Topics in Graphic Design (ground only)	GD 3440 - Experimental Typography GD3602 - Graphic Design Internship Part II

Illustration	
All Illustration Students will choose 4 courses from the Illustration Core Elective category. Illustration Concentration: Choose 3 courses during Jr./Sr. Years Children's Book Concentration: Choose 1 course during Jr./Sr., Years Concept Art Concentration: Choose 1 course during Jr./Sr., Years Sequential Art Concentration: Choose 1 course during Jr./Sr., Years	
Campus	Online
Illustration Core	Illustration Core
Illustration Core Electives - Choose 4	Illustration Core Electives - Choose 4
IL 2520 - Illustration Media IL 4551 - Digital Illustration II	IL 2520 - Illustration Media IL 4551 - Digital Illustration II
Illustration Concentration Electives	Illustration Concentration Electives
IL 2850 - Figuration Sculpture (ground only) IL 3655 - Character Design IL 3700 - Topics in Illustration AG 1070 - Digital Painting for Film + Games AG 1110 - Introduction to Animated Storytelling AN 1230 - Fundamentals of Animation AN2350 - Scriptwriting for Animation AN2410 - Drawing + Acting for Animation ID 1230 - Introduction to Sustainable Design ID 1710 - Drafting PH 1100 - Photography Principles PH 1150 - Color Management + Output	IL 3655 - Character Design AG 1070 - Digital Painting for Film + Games AG 1110 - Introduction to Animated Storytelling AN 1230 - Fundamentals of Animation AN2350 - Scriptwriting for Animation AN2410 - Drawing + Acting for Animation FS 1080 - Introduction to Sustainable Fashion Design FS 1140 - Fashion Figure + Communication ID 1230 - Introduction to Sustainable Design ID 1510 - Survey of Interior Design ID 1710 - Drafting MP 1100 - How Music Works MP 1400 - How Digital Audio Works PH 1000 - Survey of Photography PH 1100 - Photography Principles PH 1150 - Color Management + Output PH 1500 - Lighting I: Fundamentals
Children's Book Concentration Electives	Children's Book Concentration Electives
IL 2850 - Figuration Sculpture (ground only) IL 3655 - Character Design IL 3700 - Topics in Illustration AG 1070 - Digital Painting for Film + Games AG 1110 - Introduction to Animated Storytelling AN 1230 - Fundamentals of Animation FS 1140 - Fashion Figure + Communication ID 1230 - Introduction to Sustainable Design ID 1710 - Drafting PH 1100 - Photography Principles	AG 1070 - Digital Painting for Film + Games AG 1110 - Introduction to Animated Storytelling AN 1230 - Fundamentals of Animation FS 1140 - Fashion Figure + Communication ID 1230 - Introduction to Sustainable Design ID 1510 - Survey of Interior Design ID 1710 - Drafting

<p>Concept Art Concentration Electives IL 2850 - Figuration Sculpture (ground only)</p> <p>Sequential Art Concentration Electives IL 2850 - Figuration Sculpture (ground only) IL 3655 - Character Design IL 3700 - Topics in Illustration AG 1070 - Digital Painting for Film + Games AG 1110 - Introduction to Animated Storytelling AN 1230 - Fundamentals of Animation ID 1230 - Introduction to Sustainable Design ID 1710 - Drafting PH 1100 - Photography Principles</p>	<p>MP 1100 - How Music Works MP 1400 - How Digital Audio Works PH 1000 - Survey of Photography PH 1100 - Photography Principles</p> <p>Concept Art Concentration Electives Sequential Art Concentration Electives IL 3655 - Character Design AG 1070 - Digital Painting for Film + Games AG 1110 - Introduction to Animated Storytelling AN 1230 - Fundamentals of Animation ID 1230 - Introduction to Sustainable Design ID 1510 - Survey of Interior Design ID 1710 - Drafting MP 1100 - How Music Works MP 1400 - How Digital Audio Works</p> <p>PH 1000 - Survey of Photography PH 1100 - Photography Principles</p>
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<h2>Illustrative Design</h2> <p>Choose 1 course during Jr./Sr. years</p>	
<p>Campus</p>	<p>Online</p>
<p>Graphic Design</p> <p>Illustration IL 2520 - Illustration Media IL 2750 - Life Drawing IV IL 3655 - Character Design IL 3700 - Topics in Illustration</p>	<p>Graphic Design</p> <p>Illustration IL 2520 - Illustration Media IL 3655 - Character Design</p>
<p>Illustrative Design</p>	<p>Illustrative Design</p>

<h2>Interior Design</h2> <p>Choose 2 courses during Jr./Sr. Years</p>	
<p>Campus</p>	<p>Online</p>
<p>Graphic Design GD 2100 - Layout Design</p>	<p>Graphic Design</p>

Interior Design**Illustration****Photography****Interior Design**

ID 3630 - Interior Design Portfolio Development
IDSD 4200 - Sustainable Design Studio

Illustration

IL 1510 - Perspective

Photography

PH 1000 - Survey of Photography

Photography

Choose 2 courses during Jr./Sr. Years

Campus**Online**

PH 3725 - Architectural Photography
PH 3950 - Video Field Production

PH 3622 Advanced Projects + Internship Part II
PH 3725 - Architectural Photography
PH 3950 - Video Field Production