

## CALL FOR ENTRIES: 3<sup>rd</sup> ANNUAL ANIMATION + GAME ART ZINE

The Animation + Game Art Departments are creating a printed collection that will feature artwork from 2D and 3D Animation, and Game Art. This is meant to be a collection of the most exemplary work created by current students as well as featuring spotlights for alumni working in their respective fields and rocking the animation and game art industries.

The 'Zine' will be released in December 2020 - We are looking for professional portfolio work from students. We expect artwork that is high-quality and highly polished, this means fully fleshed out pieces of work that reflect your own abilities and desires for going forward with your careers. If you are not close to graduation but feel worthy of being exhibited in the Zine, submit, we'll let you know!

The cover design of the Zine will be a contest - the winner will receive an **Intuos Tablet!**

### **The theme for the cover of the zine is:**

**Cozy Home**

### **Deadline to Submit Cover:**

**November 30<sup>th</sup> 2020**

The theme is only for the cover design contest, not the work within.

Submissions need to be a **MINIMUM 8 1/2 x 11" @ 300 DPI**

Any submissions must be **fully rendered** and fleshed out to be considered.

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### **Accepted Content types for submissions for the zine:**

Work from the last two years will be accepted – include class work or personal work as long as it can be printed at 8 ½ x 11 @ 300 DPI

#### **Storyboards**

- Digitized with direction notes and flat tones/colors
- 3 x 4 panels per page (8 ½ x 11)
- Limited page count - Submit for approval

#### **Character Designs**

- Turn around sheets with guides and notes
- Range of Motion sheets
- Fully colored and structurally consistent

<p><b>General Visual Development and Concept Art</b></p> <ul style="list-style-type: none"> <li>• Color Scripts</li> <li>• Prop Design</li> <li>• Environment Exploration</li> <li>• Layout Design</li> <li>• Development Sketches should be presentable and readable</li> </ul>
<p><b>Animation Keys</b></p> <ul style="list-style-type: none"> <li>• 4 keys per page, max of 5 pages</li> <li>• Motion needs to be clearly defined and readable</li> </ul>
<p><b>Illustrations</b></p> <ul style="list-style-type: none"> <li>• Rendered illustrations of a scene</li> </ul>
<p><b>Comics</b></p> <ul style="list-style-type: none"> <li>• Up to Short Panel Comics (think Sunday newspaper comics)</li> <li>• Cleaned up: Line work or Colored</li> <li>• 10 Page shorts</li> </ul>
<p><b>3D Models</b></p> <ul style="list-style-type: none"> <li>• Cinematic staging for submitted images</li> <li>• Textured and lighted, untextured models will be considered upon submission</li> <li>• Submitted artwork should be presented with consideration to composition, color theory and general design rules</li> <li>• Preferably posed characters, T-Poses discouraged but acceptable upon evaluation</li> </ul>
<p><b>3D Environments</b></p> <ul style="list-style-type: none"> <li>• Cinematic staging for submitted images</li> <li>• Textured and lighted. Non textured entries will be acceptable upon evaluation</li> </ul>

**ALL Submitted artwork should be presented in a way that considers composition, color theory and general design rules**

- All images need to be printable at 8 ½ x 11 inches and be at 300DPI
- If you have something that would work as a two-page spread, it would need to be 17 x 11"

Any other artwork types that are not listed may be accepted upon submission, pending approval.

Be careful if you have images that are smaller than this and enlarging them: it easy to go smaller, it's difficult to retain quality and go bigger. Any blurry or pixelated images will be rejected

**Everything submitted needs to be labeled accordingly into the appropriate Folder:**

**LastNameFirstname\_Title\_Medium\_Year Made**

i.e. SteffensKristy\_AWalkInTheWoods\_Photoshop\_2019

**Deadline to Submit Work:**

**November 30<sup>th</sup>**

It is highly encouraged to email Sean, Kristy or any of your other core faculty to get reviewed as early as possible, if your piece is declined you can resubmit reworked pieces, Nov 30th is the absolute last day for submissions.

**Submit work to the attached drive folder:**

**Zine 2020 – Submissions:**

[https://drive.google.com/drive/folders/1V0NmJZfHKbeb\\_SpyVbzGr4Qf7LIAhVPj?usp=sharing](https://drive.google.com/drive/folders/1V0NmJZfHKbeb_SpyVbzGr4Qf7LIAhVPj?usp=sharing)

Email Kristy Steffens at [ksteffens1@rmcad.edu](mailto:ksteffens1@rmcad.edu) or [SBrown@rmcad.edu](mailto:SBrown@rmcad.edu) with any questions.

We look forward to working with you all to make a unique collection of work!