

2025 Spring B Liberal Arts Choices + Departmental Electives

Please be aware that our elective lists and planning schedules are for planning purposes only and know that section offerings are based on needs and enrollment levels each term. In order to be fiscally responsible we target having minimum course enrollments of 12 or more. However, there may be a variety of reasons that we might keep low enrollment sections if we can be confident that enrollment levels will be maintained, or if we need to meet student graduation timelines or financial aid eligibility. There may also be classrooms with lower enrollment caps to maintain safety, or due to resource limitations.

Final section offerings are determined approximately three weeks prior to the start of each term. Term section lists should not be considered final until that time. Lists will be updated on this site three weeks prior to each term. We do our best to estimate needs and make **initial adjustments to offerings approximately five weeks prior to term starts**, just before schedules are released to students for the upcoming term(s).

Students must meet prerequisites for courses in order to register for them. Students may also be able to take courses not listed here, or from a program outside their major as electives and should reach out to their Academic Advisor and obtain Program Department Chair approval in order to do so.

LIBERAL ARTS - areas for student choices	
Specific credits required in Humanities and Social + Behavioral Science vary by department. Please review your program department catalog requirements to determine department-specific requirements.	
Campus	Online
<p>Art History AH 3000 - Topics in the History of Art: The Visual Culture of Warrior Queens</p> <p>Communication + Critical Thought CW 2110 - Creative Writing Multi-Genre</p> <p>Humanities HU 1110 - Humanities I: World Thought I HU 1111 - Humanities II: World Thought II HU 1160 - Introduction to Literary Studies: An Ancient</p>	<p>Art History AH 3000 - Topics in the History of Art</p> <p>Communication + Critical Thought CCT 2100 - Interpersonal Communication CCT 2200 - Sound Studies</p> <p>Humanities HU 1110 - Humanities I: World Thought I HU 1111 - Humanities II: World Thought II HU 2212 - Modern + Contemporary World History</p>

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Guide to Modern Life: The Art of Living Well in a Challenging World

Mathematics

MA 1221 - The Art of Math

Physical + Natural Sciences

NS 3050 - Human Ecology

NS 3100 - Acoustics of Music

Social + Behavioral Science

SBS 1110 - Introduction to Anthropology

SBS 1150 - Introduction to Sociology

2D Animation

Studio Electives - choose 3 courses during Jr./Sr. years. Students may select electives from across 2D, 3D, and Game Art that are not required for their major - see the Academic Catalog for details.

Campus	Online
<p>Animation/Game Art AN3D 4250 - Advanced 3D Computer Animation Motion Studies GA 3860 - Digital Sculpting</p> <p>Fine Arts ART 1120 - Ceramics: Handbuilding + Surfacing (ground only) ART 1190 - Sculpture: Armatures + Welding (ground only)</p> <p>Graphic Design GD 2100 - Layout Design GD 2210 - Vector Illustration</p> <p>Photography PH 1100 - Photography Principles</p>	<p>Animation/Game Art AN3D 4250 - Advanced 3D Computer Animation Motion Studies GA 3860 - Digital Sculpting</p> <p>Graphic Design GD 2100 - Layout Design GD 2210 - Vector Illustration</p> <p>Photography PH 1000 - Survey of Photography PH 1100 - Photography Principles</p>

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3D Animation

Studio Electives - Studio Electives - choose 3 courses during Jr./Sr. years. Students may select electives from across 2D, 3D, and Game Art that are not required for their major - see the Academic Catalog for details.

Campus	Online
<p>Animation/Game Art AN2D 1390 - Drawing + Acting for Animation GA 3860 - Digital Sculpting</p> <p>Fine Arts ART 1120 - Ceramics: Handbuilding + Surfacing (ground only) ART 1190 - Sculpture: Armatures + Welding (ground only)</p> <p>Graphic Design GD 2100 - Layout Design GD 2210 - Vector Illustration</p> <p>Photography PH 1100 - Photography Principles</p>	<p>Animation/Game Art AN2D 1390 - Drawing + Acting for Animation AN2D 4240 - Advanced Character Animation + Motion Studies GA 3860 - Digital Sculpting GA 4110 - Game Animation + Motion Capture</p> <p>Graphic Design GD 2100 - Layout Design GD 2210 - Vector Illustration</p> <p>Photography PH 1000 - Survey of Photography PH 1100 - Photography Principles</p>

Fashion Design

Studio Electives - choose 2 courses during Jr./Sr. years

Campus	Online
<p>Fashion Design FS 3470 - CAD Production Patternmaking</p> <p>Fine Arts ART 1130 - Printmaking: Relief, Intaglio, + Monotypes</p> <p>Graphic Design GD 2210 - Vector Illustration</p> <p>Photography PH 1100 - Photography Principles</p>	<p>Fashion Design FS 3100 - Special Topics in Fashion Design: Wearables + Adaptive Apparel Design</p> <p>Graphic Design GD 2210 - Vector Illustration</p> <p>Photography PH 1100 - Photography Principles</p>

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Fine Arts	
Studio Electives - choose 1 course during Jr./Sr. years	
Campus	Online
None	None

Game Art	
Studio Electives - Studio Electives - choose 2 courses during Jr./Sr. Years. Students may select electives from across 2D, 3D, and Game Art that are not required for their major - see the Academic Catalog for details.	
Campus	Online
<p>Animation/Game Art AN2D 1390 - Drawing + Acting for Animation AN3D 3330 - 3D Character + Production Design</p> <p>Fine Arts ART 1120 - Ceramics: Handbuilding + Surfacing (ground only) ART 1190 - Sculpture: Armatures + Welding (ground only)</p> <p>Graphic Design GD 2100 - Layout Design GD 2210 - Vector Illustration</p> <p>Photography PH 1100 - Photography Principles</p>	<p>Animation/Game Art AN2D 1390 - Drawing + Acting for Animation AN2D 4240 - Advanced Character Animation + Motion Studies</p> <p>Graphic Design GD 2100 - Layout Design GD 2210 - Vector Illustration</p> <p>Photography PH 1000 - Survey of Photography PH 1100 - Photography Principles</p>

Graphic Design	
Studio Electives - choose 3 courses during Jr./Sr. Years.	
Campus	Online
<p>GD 3725 - Creative Copywriting + Strategy GD 3900 - Special Topics in Graphic Design GD 3985 - Professional Practices in Graphic Design</p>	<p>GD 3601/3602 - Graphic Design Internship GD 3725 - Creative Copywriting + Strategy GD 3985 - Professional Practices in Graphic Design</p>

Illustration

All Illustration Students will choose 4 courses from the Illustration Core Elective category.

Illustration Concentration: Choose 3 courses during Jr./Sr. Years

Children's Book Concentration: Choose 1 course during Jr./Sr. Years

Concept Art Concentration: Choose 1 course during Jr./Sr. Years

Sequential Art Concentration: Choose 1 course during Jr./Sr. Years

Campus	Online
<p>Illustration Core Electives - Choose 4 IL 4551 - Digital Illustration II IL 4640 - Typography for Illustration</p> <p>Illustration Concentration Electives IL 2710 - Sequential Art I IL 2715 - Sequential Art II AE 2230 - Psychology of Creativity AG 1110 - Introduction to Animated Storytelling AN 1230 - Fundamentals of Animation AN2D 1390 - Drawing + Acting for Animation AN2D 3360 - Animation Layout + Production Design ART 1120 - Ceramics: Handbuilding + Surfacing (ground only) ART 1130 - Printmaking: Relief, Intaglio, + Monotypes (ground only) ART 1190 - Sculpture: Armatures + Welding (ground only) FS 1140 - Fashion Figure + Communication GD 2100 - Layout Design ID 1230 - Introduction to Sustainable Design ID 1710 - Drafting PH 1100 - Photography Principles PH 1150 - Color Management + Output PH 1500 - Lighting I: Fundamentals</p> <p>Children's Book Concentration Electives IL 2710 - Sequential Art I E 2230 - Psychology of Creativity AG 1110 - Introduction to Animated Storytelling AN 1230 - Fundamentals of Animation AN2D 1390 - Drawing + Acting for Animation AN2D 3360 - Animation Layout + Production Design ART 1120 - Ceramics: Handbuilding + Surfacing (ground only) ART 1130 - Printmaking: Relief, Intaglio, + Monotypes (ground only)</p>	<p>Illustration Core IL 2571 - Digital Still Life Painting</p> <p>Illustration Core Electives - Choose 4 IL 4551 - Digital Illustration II IL 4640 - Typography for Illustration</p> <p>Illustration Concentration Electives IL 2710 - Sequential Art I IL 2715 - Sequential Art II IL 3255 - Figure Painting II AE 2230 - Psychology of Creativity AG 1110 - Introduction to Animated Storytelling AN 1230 - Fundamentals of Animation AN2D 1390 - Drawing + Acting for Animation AN2D 3360 - Animation Layout + Production Design FS 1140 - Fashion Figure + Communication GD 2100 - Layout Design ID 1230 - Introduction to Sustainable Design ID 1510 - Survey of Interior Design ID 1710 - Drafting MP 1100 - How Music Works MP 1400 - How Digital Audio Works PH 1000 - Survey of Photography PH 1100 - Photography Principles PH 1150 - Color Management + Output PH 1500 - Lighting I: Fundamentals</p> <p>Children's Book Concentration Electives IL 2710 - Sequential Art I IL 3255 - Figure Painting II AE 2230 - Psychology of Creativity AG 1110 - Introduction to Animated Storytelling AN 1230 - Fundamentals of Animation AN2D 1390 - Drawing + Acting for Animation AN2D 3360 - Animation Layout + Production Design FS 1140 - Fashion Figure + Communication</p>

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<p>ART 1190 - Sculpture: Armatures + Welding (ground only) FS 1140 - Fashion Figure + Communication GA 3860 - Digital Sculpting ID 1230 - Introduction to Sustainable Design ID 1710 - Drafting PH 1100 - Photography Principles</p> <p>Concept Art Concentration Electives IL 2710 - Sequential Art I</p> <p>Sequential Art Concentration Electives IL 3705 - Elements of Concept Art I: Environments AE 2230 - Psychology of Creativity AG 1110 - Introduction to Animated Storytelling AN 1230 - Fundamentals of Animation ART 1120 - Ceramics: Handbuilding + Surfacing (ground only) ART 1130 - Printmaking: Relief, Intaglio, + Monotypes (ground only) ART 1190 - Sculpture: Armatures + Welding (ground only) GA 3860 - Digital Sculpting ID 1230 - Introduction to Sustainable Design ID 1710 - Drafting PH 1100 - Photography Principles</p>	<p>GA 3860 - Digital Sculpting ID 1230 - Introduction to Sustainable Design ID 1510 - Survey of Interior Design ID 1710 - Drafting MP 1100 - How Music Works MP 1400 - How Digital Audio Works PH 1000 - Survey of Photography PH 1100 - Photography Principles</p> <p>Concept Art Concentration Electives IL 2710 - Sequential Art I L 3255 - Figure Painting II</p> <p>Sequential Art Concentration Electives IL 3255 - Figure Painting II IL 3705 - Elements of Concept Art I: Environments AE 2230 - Psychology of Creativity AG 1110 - Introduction to Animated Storytelling AN 1230 - Fundamentals of Animation GA 3860 - Digital Sculpting ID 1230 - Introduction to Sustainable Design ID 1510 - Survey of Interior Design ID 1710 - Drafting MP 1100 - How Music Works MP 1400 - How Digital Audio Works PH 1000 - Survey of Photography PH 1100 - Photography Principles</p>
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Illustrative Design Choose 1 course during Jr./Sr. years	
Campus	Online
<p>Illustration IL 2710 - Sequential Art I IL 2750 - Life Drawing IV IL 3705 - Elements of Concept Art I: Environments</p>	<p>Illustration IL 2710 - Sequential Art I IL 2750 - Life Drawing IV IL 3705 - Elements of Concept Art I: Environments</p>

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Interior Design Specialization

Choose 2 courses during Jr./Sr. Years

Campus	Online
Graphic Design GD 2100 - Layout Design Illustration IL 1510 - Perspective	Graphic Design GD 2100 - Layout Design Interior Design ID 3630 - Interior Design Portfolio Development IDSD 4200 - Sustainable Design Studio Illustration IL 1510 - Perspective Photography PH 1000 - Survey of Photography

Photography

Choose 2 courses during Jr./Sr. Years

Campus	Online
PH 3850 - Photo Essay	PH 3621/3622 Advanced Projects + Internship PH 3850 - Photo Essay