

2024 Fall B Liberal Arts Choices + Departmental Electives

Please be aware that our elective lists and planning schedules are for planning purposes only and know that section offerings are based on needs and enrollment levels each term. In order to be fiscally responsible we target having minimum course enrollments of 12 or more. However, there may be a variety of reasons that we might keep low enrollment sections if we can be confident that enrollment levels will be maintained, or if we need to meet student graduation timelines or financial aid eligibility. There may also be classrooms with lower enrollment caps to maintain safety, or due to resource limitations.

Final section offerings are determined approximately three weeks prior to the start of each term. Term section lists should not be considered final until that time. Lists will be updated on this site three weeks prior to each term. We do our best to estimate needs and make **initial adjustments to offerings approximately five weeks prior to term starts**, just before schedules are released to students for the upcoming term(s).

Students must meet prerequisites for courses in order to register for them. Students may also be able to take courses not listed here, or from a program outside their major as electives and should reach out to their Academic Advisor and obtain Program Department Chair approval in order to do so.

LIBERAL ARTS - areas for student choices	
Specific credits required in Humanities and Social + Behavioral Science vary by department. Please review your program department catalog requirements to determine department-specific requirements.	
Campus	Online
<p>Art History None</p> <p>Humanities HU 1110 - Humanities I: World Thought I HU 1111 - Humanities II: World Thought II HU 1150 - Introduction to Gender + Sexuality Studies HU 1160 - Introduction to Literary Studies: Indigenous Poetics</p>	<p>Art History AH 2400 - Seminar in Contemporary Art</p> <p>Communication + Critical Thought CCT 2100 - Interpersonal Communication</p> <p>Humanities HU 1110 - Humanities I: World Thought I HU 1111 - Humanities II: World Thought II HU 2212 - Modern + Contemporary World History</p>

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	<p>Mathematics MA 1221 - The Art of Math</p> <p>Physical + Natural Sciences NS 3050 - Human Ecology NS 3100 - Acoustics of Music</p> <p>Social + Behavioral Science SBS 1110 - Introduction to Anthropology SBS 1150 - Introduction to Sociology</p>
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2D Animation Studio Electives - choose 3 courses during Jr./Sr. years. Students may select electives from across 2D, 3D, and Game Art that are not required for their major - see the Academic Catalog for details.	
Campus	Online
<p>Animation/Game Art AN3D 4250 - Advanced 3D Computer Animation Motion Studies GA 3330 - Character + Level Design</p> <p>Fine Arts ART 1151 - Painting Fundamentals: Tools + Techniques (ground only)</p> <p>Graphic Design GD 2100 - Layout Design GD 2210 - Vector Illustration</p> <p>Illustration IL 2850 - Figurative Sculpture (Ground only)</p> <p>Photography PH 1100 - Photography Principles</p>	<p>Animation/Game Art AN3D 4250 - Advanced 3D Computer Animation Motion Studies GA 3330 - Character + Level Design GA 3860 - Digital Sculpting GA 4110 - Game Animation + Motion Capture</p> <p>Graphic Design GD 2100 - Layout Design GD 2210 - Vector Illustration</p> <p>Photography PH 1000 - Survey of Photography PH 1100 - Photography Principles</p>

3D Animation Studio Electives - Studio Electives - choose 3 courses during Jr./Sr. years. Students may select electives from across 2D, 3D, and Game Art that are not required for their major - see the Academic Catalog for details.	
Campus	Online

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<p>Animation/Game Art AN 1230 - Fundamentals of Animation AN2D 1390 - Drawing + Acting for Animation AN2D 4240 - Advanced Character Animation + Motion Studies GA 3330 - Character + Level Design GA 3420 - Game Creation Fundamentals</p> <p>Fine Arts ART 1151 - Painting Fundamentals: Tools + Techniques (ground only)</p> <p>Graphic Design GD 2100 - Layout Design GD 2210 - Vector Illustration</p> <p>Photography PH 1100 - Photography Principles</p>	<p>Animation/Game Art AN 1230 - Fundamentals of Animation AN2D 1390 - Drawing + Acting for Animation AN2D 4240 - Advanced Character Animation + Motion Studies GA 3330 - Character + Level Design GA 3420 - Game Creation Fundamentals GA 3860 - Digital Sculpting</p> <p>Graphic Design GD 2100 - Layout Design GD 2210 - Vector Illustration</p> <p>Photography PH 1000 - Survey of Photography PH 1100 - Photography Principles</p>
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Fashion Design Studio Electives - choose 2 courses during Jr./Sr. years	
Campus	Online
<p>Fashion Design None</p> <p>Fine Arts None</p> <p>Graphic Design GD 2210 - Vector Illustration</p> <p>Photography PH 1100 - Photography Principles</p>	<p>Fashion Design FS 3100 - Special Topics in Fashion Design: Menswear Design FS 3470 - CAD Production Patternmaking</p> <p>Graphic Design GD 2210 - Vector Illustration</p> <p>Photography PH 1100 - Photography Principles</p>

Fine Arts Studio Electives - choose 1 course during Jr./Sr. years	
Campus	Online
None	None

Game Art

Studio Electives - Studio Electives - choose 2 courses during Jr./Sr. Years. Students may select electives from across 2D, 3D, and Game Art that are not required for their major - see the Academic Catalog for details.

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Campus	Online
<p>Animation/Game Art AN2D 1390 - Drawing + Acting for Animation AN2D 4240 - Advanced Character Animation + Motion Studies</p> <p>Fine Arts ART 1151 - Painting Fundamentals: Tools + Techniques (ground only)</p> <p>Graphic Design GD 2100 - Layout Design GD 2210 - Vector Illustration</p> <p>Illustration IL 2850 - Figurative Sculpture (ground only)</p> <p>Photography PH 1100 - Photography Principles</p>	<p>Animation/Game Art AN2D 1390 - Drawing + Acting for Animation AN2D 4240 - Advanced Character Animation + Motion Studies</p> <p>Graphic Design GD 2100 - Layout Design GD 2210 - Vector Illustration</p> <p>Photography PH 1000 - Survey of Photography PH 1100 - Photography Principles</p>

<p>Graphic Design Studio Electives - choose 3 courses during Jr./Sr. Years.</p>	
Campus	Online
<p>GD 4210 - Web Design II GD 4410 - Environmental Graphic Design</p>	<p>GD 4210 - Web Design II GD 4410 - Environmental Graphic Design</p>

<p>Illustration All Illustration Students will choose 4 courses from the Illustration Core Elective category. Illustration Concentration: Choose 3 courses during Jr./Sr. Years Children's Book Concentration: Choose 1 course during Jr./Sr., Years Concept Art Concentration: Choose 1 course during Jr./Sr., Years Sequential Art Concentration: Choose 1 course during Jr./Sr., Years</p>	
Campus	Online
<p>Illustration Core</p>	<p>Illustration Core IL 2571 - Digital Still Life Painting</p>

Illustration Core Electives - Choose 4

IL 2520 - Illustration Media
IL 4640 - Typography for Illustration

Illustration Concentration Electives

IL 2715 - Sequential Art II
IL 2850 - Figuration Sculpture (ground only)
AG 1110 - Introduction to Animated Storytelling
AN 1230 - Fundamentals of Animation
AN2D 1390 - Drawing + Acting for Animation
AN2D 3360 - Animation Layout + Production Design
FS 1140 - Fashion Figure + Communication
GD 2100 - Layout Design
ID 1230 - Introduction to Sustainable Design
ID 1710 - Drafting
PH 1100 - Photography Principles
PH 1150 - Color Management + Output
PH 1500 - Lighting I: Fundamentals

Children's Book Concentration Electives

IL 2850 - Figuration Sculpture (ground only)
AG 1110 - Introduction to Animated Storytelling
AN 1230 - Fundamentals of Animation
AN2D 1390 - Drawing + Acting for Animation
AN2D 3360 - Animation Layout + Production Design
FS 1140 - Fashion Figure + Communication
ID 1230 - Introduction to Sustainable Design
ID 1710 - Drafting
PH 1100 - Photography Principles

Concept Art Concentration Electives

IL 2850 - Figuration Sculpture (ground only)
GA 3330 - Character + Level Design

Sequential Art Concentration Electives

IL 2850 - Figuration Sculpture (ground only)
IL 3705 - Elements of Concept Art I: Environments
AG 1110 - Introduction to Animated Storytelling
AN 1230 - Fundamentals of Animation
ID 1230 - Introduction to Sustainable Design
ID 1710 - Drafting
PH 1100 - Photography Principles

Illustration Core Electives - Choose 4

IL 2520 - Illustration Media
IL 4551 - Digital Illustration II
IL 4640 - Typography for Illustration

Illustration Concentration Electives

IL 2715 - Sequential Art II
IL 2840 - Animal Anatomy + Drawing
AE 2230 - Psychology of Creativity
AG 1110 - Introduction to Animated Storytelling
AN 1230 - Fundamentals of Animation
AN2D 1390 - Drawing + Acting for Animation
AN2D 3360 - Animation Layout + Production Design
FS 1140 - Fashion Figure + Communication
GD 2100 - Layout Design
ID 1230 - Introduction to Sustainable Design
ID 1510 - Survey of Interior Design
ID 1710 - Drafting
MP 1100 - How Music Works
MP 1400 - How Digital Audio Works
PH 1000 - Survey of Photography
PH 1100 - Photography Principles
PH 1150 - Color Management + Output
PH 1500 - Lighting I: Fundamentals

Children's Book Concentration Electives

IL 2840 - Animal Anatomy + Drawing
AE 2230 - Psychology of Creativity
AG 1110 - Introduction to Animated Storytelling
AN 1230 - Fundamentals of Animation
AN2D 1390 - Drawing + Acting for Animation
AN2D 3360 - Animation Layout + Production Design
FS 1140 - Fashion Figure + Communication
GA 3860 - Digital Sculpting
ID 1230 - Introduction to Sustainable Design
ID 1510 - Survey of Interior Design
ID 1710 - Drafting
MP 1100 - How Music Works
MP 1400 - How Digital Audio Works
PH 1000 - Survey of Photography
PH 1100 - Photography Principles

Concept Art Concentration Electives

IL 2840 - Animal Anatomy + Drawing
GA 3330 - Character + Level Design

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	<p>Sequential Art Concentration Electives</p> <ul style="list-style-type: none"> IL 2840 - Animal Anatomy + Drawing IL 3705 - Elements of Concept Art I: Environments AE 2230 - Psychology of Creativity AG 1110 - Introduction to Animated Storytelling AN 1230 - Fundamentals of Animation GA 3860 - Digital Sculpting ID 1230 - Introduction to Sustainable Design ID 1510 - Survey of Interior Design ID 1710 - Drafting MP 1100 - How Music Works MP 1400 - How Digital Audio Works PH 1000 - Survey of Photography PH 1100 - Photography Principles
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<p>Illustrative Design Choose 1 course during Jr./Sr. years</p>	
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Campus	Online
<p>Illustration</p> <ul style="list-style-type: none"> IL 2520 - Illustration Media IL 2750 - Life Drawing IV IL 3705 - Elements of Concept Art I: Environments 	<p>Illustration</p> <ul style="list-style-type: none"> IL 2520 - Illustration Media IL 2750 - Life Drawing IV IL 2840 - Animal Anatomy + Drawing IL 3705 - Elements of Concept Art I: Environments

<p>Interior Design Specialization Choose 2 courses during Jr./Sr. Years</p>	
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Campus	Online
<p>Graphic Design</p> <ul style="list-style-type: none"> GD 2100 - Layout Design <p>Illustration</p> <ul style="list-style-type: none"> IL 1510 - Perspective 	<p>Graphic Design</p> <ul style="list-style-type: none"> GD 2100 - Layout Design <p>Interior Design</p> <ul style="list-style-type: none"> ID 3630 - Interior Design Portfolio Development IDSD 4200 - Sustainable Design Studio <p>Illustration</p> <ul style="list-style-type: none"> IL 1510 - Perspective <p>Photography</p> <ul style="list-style-type: none"> PH 1000 - Survey of Photography

Photography

Choose 2 courses during Jr./Sr. Years

Campus	Online
PH 3925 - Audio for Video Production	PH 3621/3622 Advanced Projects + Internship PH 3925 - Audio for Video Production