

2025-2026 All Possible Liberal Arts Choices + Departmental Electives

Please be aware that our elective lists and planning schedules are for planning purposes only and know that section offerings are based on needs and enrollment levels each term. To be fiscally responsible we target having minimum course enrollments of 12 or more. However, there may be a variety of reasons that we might keep low-enrollment sections if we can be confident that enrollment levels will be maintained, or if we need to meet student graduation timelines or financial aid eligibility. There may also be classrooms with lower enrollment caps to maintain safety, or due to resource limitations.

Final section offerings are determined approximately three weeks prior to the start of each term. Term section lists should not be considered final until that time. Lists will be updated on this site three weeks prior to each term. We do our best to estimate needs and make **initial adjustments to offerings approximately five weeks prior to term starts**, just before schedules are released to students for the upcoming term(s).

Students must meet the prerequisites for courses to register for them. Students may also be able to take courses not listed here, or from a program outside their major as electives and should reach out to their Academic Advisor and obtain Program Department Chair approval in order to do so.

LIBERAL ARTS - areas for student choices	
Specific credits required in Humanities and Social + Behavioral Science vary by department. Please review your program department catalog requirements to determine department-specific requirements.	
Campus	Online
Art History AH 2400 - Seminar in Contemporary Art Communication + Critical Thought CW 2110 - Creative Writing Multi-Genre Humanities HU 1110 - Humanities I: World Thought I	Art History AH 2400 - Seminar in Contemporary Art AH 3000 - Topics in the History of Art Communication + Critical Thought CCT 2100 - Interpersonal Communication Humanities HU 1110 - Humanities I: World Thought I HU 1111 - Humanities II: World Thought II HU 1120 - Introduction to Philosophy

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	<p>Mathematics MA 1220 - Financial Principles + Practices</p> <p>Physical + Natural Sciences NS 2040 - Environmental Studies NS 3050 - Human Ecology</p> <p>Social + Behavioral Science SBS 1130 - Introduction to Political Science SBS 1140 - Introduction to Psychology SBS 1150 - Introduction to Sociology</p>
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2D Animation	
Studio Electives - choose 2 courses during Jr./Sr. years. Students may select electives from across 2D, 3D, and Game Art that are not required for their major - see the Academic Catalog for details.	
Campus	Online
<p>Animation/Game Art AG1310 - 3D Fundamentals AN2335 - Worldbuilding GA2430 - Environment Creation I GA3460 - Character Creation I</p> <p>Fine Arts ART 1120 - Ceramics: Handbuilding + Surfacing (ground only) ART 1190 - Sculpture: Armatures + Welding (ground only)</p> <p>Graphic Design GD 2220 - Raster Image Processing</p> <p>Illustration IL1510 - Perspective IL2550 - Life Drawing III: Human Anatomy</p> <p>Photography PH 1000 - Survey of Photography PH 2100 - Digital Post Production PH 2300 - Darkroom (ground only)</p>	<p>Animation/Game Art AG1310 - 3D Fundamentals AN2320 - The Art of Villainy AN2335 - Worldbuilding GA2430 - Environment Creation I GA3460 - Character Creation I</p> <p>Graphic Design GD 2220 - Raster Image Processing</p> <p>Illustration IL1510 - Perspective IL2550 - Life Drawing III: Human Anatomy</p> <p>Photography PH 1000 - Survey of Photography PH 1100 - Photography Principles PH 2100 - Digital Post Production</p>

3D Animation

Studio Electives - Studio Electives - choose 2 courses during Jr./Sr. years. Students may select electives from across 2D, 3D, and Game Art that are not required for their major - see the Academic Catalog for details.

Campus	Online
Animation/Game Art AN 2335 - Worldbuilding AN2D2400 - 2D Animation I AN2D2550 - Animation Layout + Production Design GA2430 - Environment Creation I GA3460 - Character Creation I Fine Arts ART 1120 - Ceramics: Handbuilding + Surfacing (ground only) ART 1190 - Sculpture: Armatures + Welding (ground only) Graphic Design GD 2220 - Raster Image Processing Illustration IL1510 - Perspective IL2550 - Life Drawing III: Human Anatomy Photography PH 1000 - Survey of Photography PH 2100 - Digital Post Production PH 2300 - Darkroom (ground only)	Animation/Game Art AN 1230 - Fundamentals of Animation AN 2335 - Worldbuilding AN2D2400 - 2D Animation I GA2430 - Environment Creation I GA3460 - Character Creation I Graphic Design GD 2220 - Raster Image Processing Illustration IL1510 - Perspective IL2550 - Life Drawing III: Human Anatomy Photography PH 1000 - Survey of Photography PH 1100 - Photography Principles PH 2100 - Digital Post Production

Fashion Design

Studio Electives - choose 2 courses during Jr./Sr. years

Campus	Online
Fashion Design FS 3100 - Special Topics in Fashion Design Fine Arts ART 1130 - Printmaking: Relief, Intaglio, + Monotypes	Fashion Design FS 3100 - Special Topics in Fashion Design Photography PH 1100 - Photography Principles

Fine Arts	
Studio Electives - choose 1 course during Jr./Sr. years	
Campus	Online
None	None

Game Art	
Studio Electives - Studio Electives - choose 2 courses during Jr./Sr. Years. Students may select electives from across 2D, 3D, and Game Art that are not required for their major - see the Academic Catalog for details.	
Campus	Online
Animation/Game Art AG2850 - Introduction to Rigging AN 2335 - Worldbuilding AN2D2400 - 2D Animation I Fine Arts ART 1120 - Ceramics: Handbuilding + Surfacing (ground only) ART 1190 - Sculpture: Armatures + Welding (ground only) Graphic Design GD 2220 - Raster Image Processing Illustration IL1510 - Perspective IL2550 Life Drawing III: Human Anatomy Photography PH 1000 - Survey of Photography PH 2100 - Digital Post Production PH 2300 - Darkroom (ground only)	Animation/Game Art AG2850 - Introduction to Rigging AN 2335 - Worldbuilding AN2D2400 - 2D Animation I Graphic Design GD 2220 - Raster Image Processing Illustration IL1510 - Perspective IL2550 Life Drawing III: Human Anatomy Photography PH 1000 - Survey of Photography PH 1100 - Photography Principles PH 2100 - Digital Post Production

Graphic Design	
Studio Electives - choose 3 courses during Jr./Sr. Years.	
Campus	Online
None	GD3601 - Graphic Design Internship Part I

Illustration

All Illustration Students will choose 4 courses from the Illustration Core Elective category.

Illustration Concentration: Choose 3 courses during Jr./Sr. Years

Children's Book Concentration: Choose 1 course during Jr./Sr. Years

Concept Art Concentration: Choose 1 course during Jr./Sr. Years

Sequential Art Concentration: Choose 1 course during Jr./Sr. Years

Campus	Online
Illustration Core IL 2560 - Still Life Painting	Illustration Core IL 2560 - Still Life Painting OR IL 2571 - Digital Still Life Painting
Illustration Core Electives - Choose 4 IL 3580 - Landscape Painting IL 3895 - Illustration III: Finding Your Creative Voice	Illustration Core Electives - Choose 4 IL 3580 - Landscape Painting OR IL 3570 Digital Landscape Painting IL 3895 - Illustration III: Finding Your Creative Voice
Illustration Concentration Electives IL 3650 - Children's Book Illustration I IL 4650 - Children's Book Illustration II AG 1070 - Digital Painting for Film + Games AG 1110 - Introduction to Animated Storytelling AN1200 - Storyboarding AN2335 - Worldbuilding ART 1120 - Ceramics: Handbuilding + Surfacing (ground only) ART 1130 - Printmaking: Relief, Intaglio, + Monotypes (ground only) ART 1190 - Sculpture: Armatures + Welding (ground only) FS 1000 - Fashion Industry Survey GD 1000 - Typography GD 2100 - Layout Design ID 1510 - Survey of Interior Design PH 1000 - Survey of Photography	Illustration Concentration Electives IL 3650 - Children's Book Illustration I AG 1070 - Digital Painting for Film + Games AG 1110 - Introduction to Animated Storytelling AN1200 - Storyboarding AN2335 - Worldbuilding FS 1000 - Fashion Industry Survey FS 1080 - Introduction to Sustainable Fashion Design GD 1000 - Typography GD 2100 - Layout Design ID 1230 - Introduction to Sustainable Design ID 1510 - Survey of Interior Design ID 1710 - Drafting MP 1000 - Music Production Styles + Analysis MP 1500 - How the Music Industry Works PH 1000 - Survey of Photography PH 1100 - Photography Principles
Children's Book Concentration Electives AG 1070 - Digital Painting for Film + Games AG 1110 - Introduction to Animated Storytelling AG1310 - 3D Fundamentals ART 1120 - Ceramics: Handbuilding + Surfacing (ground only) ART 1130 - Printmaking: Relief, Intaglio, + Monotypes (ground only) ART 1190 - Sculpture: Armatures + Welding (ground only) FS 1000 - Fashion Industry Survey	Children's Book Concentration Electives AG 1070 - Digital Painting for Film + Games AG 1110 - Introduction to Animated Storytelling AG1310 - 3D Fundamentals FS 1000 - Fashion Industry Survey ID 1230 - Introduction to Sustainable Design ID 1510 - Survey of Interior Design ID 1710 - Drafting MP 1000 - Music Production Styles + Analysis MP 1500 - How the Music Industry Works

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<p>ID 1510 - Survey of Interior Design PH 1000 - Survey of Photography</p> <p>Concept Art Concentration Electives None</p> <p>Sequential Art Concentration Electives IL 3650 - Children's Book Illustration I AG 1070 - Digital Painting for Film + Games AG 1110 - Introduction to Animated Storytelling AG1310 - 3D Fundamentals ART 1120 - Ceramics: Handbuilding + Surfacing (ground only) ART 1130 - Printmaking: Relief, Intaglio, + Monotypes (ground only) ART 1190 - Sculpture: Armatures + Welding (ground only) ID 1510 - Survey of Interior Design PH 1000 - Survey of Photography</p>	<p>PH 1000 - Survey of Photography PH 1100 - Photography Principles</p> <p>Concept Art Concentration Electives None</p> <p>Sequential Art Concentration Electives IL 3650 - Children's Book Illustration I AG 1070 - Digital Painting for Film + Games AG 1110 - Introduction to Animated Storytelling AG1310 - 3D Fundamentals ID 1230 - Introduction to Sustainable Design ID 1510 - Survey of Interior Design ID 1710 - Drafting MP 1000 - Music Production Styles + Analysis MP 1500 - How the Music Industry Works PH 1000 - Survey of Photography PH 1100 - Photography Principles</p>
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Illustrative Design

Choose 1 course during Jr./Sr. years

Campus	Online
<p>Graphic Design</p> <p>Illustration IL 3650 - Children's Book Illustration I IL 3850 - Digital Illustration I</p>	<p>Graphic Design</p> <p>Illustration IL 3650 - Children's Book Illustration I IL 3850 - Digital Illustration I</p> <p>Illustrative Design</p>

Interior Design Specialization

Choose 2 courses during Jr./Sr. Years

Campus	Online
<p>Graphic Design GD 1000 - Typography GD 2100 - Layout Design</p>	<p>Graphic Design GD 1000 - Typography GD 2100 - Layout Design</p>

Interior Design IDSD 3200 - Sustainable Design Strategies + Technologies Illustration IL 1510 - Perspective Photography PH 1000 - Survey of Photography	Interior Design IDSD 3200 - Sustainable Design Strategies + Technologies Illustration IL 1510 - Perspective Photography PH 1000 - Survey of Photography
Photography Choose 2 courses during Jr./Sr. Years	
Campus	Online
PH 3775 - Night Photography	PH 3621 Advanced Projects + Internship Part I PH 3775 - Night Photography