

2026-2027 Fall A Liberal Arts Choices + Departmental Electives

Please be aware that our elective lists and planning schedules are for planning purposes only, and know that section offerings are based on needs and enrollment levels each term. To be fiscally responsible, we target having a minimum course enrollment of 12 or more. However, there may be a variety of reasons that we might keep low-enrollment sections if we can be confident that enrollment levels will be maintained, or if we need to meet student graduation timelines or financial aid eligibility. There may also be classrooms with lower enrollment caps to maintain safety or due to resource limitations.

Final section offerings are determined approximately three weeks before the start of each term. Term section lists should not be considered final until that time. Lists will be updated on this site three weeks before each term. We estimate needs and make **initial adjustments to offerings approximately five weeks before term starts**, just before schedules are released to students for the upcoming term(s).

Students must meet prerequisites for courses to register for them. Students may also be able to take courses not listed here, or from a program outside their major as electives. They should reach out to their Academic Advisor and obtain Program Department Chair approval to do so.

LIBERAL ARTS - areas for student choices	
Specific credits required in Humanities and Social + Behavioral Science vary by department. Please review your program department catalog requirements to determine department-specific requirements.	
Campus	Online
<p>Art History</p> <p>Communication + Critical Thought CW 2110 - Creative Writing Multi-Genre</p> <p>Humanities HU 1110 - Humanities I: World Thought I HU 1111 - Humanities II: World Thought II HU 1120 - Introduction to Philosophy HU 1150 - Introduction to Gender + Sexuality Studies</p>	<p>Art History AH 2400 - Seminar in Contemporary Art AH 3000 - Topics in the History of Art AH 2060 - History of American Illustration AH 2080 - History of Photography AH 3070 - History of Architecture, Interior Design, + Furnishings I</p> <p>Communication + Critical Thought CCT 2100 - Interpersonal Communication</p> <p>Humanities HU 1110 - Humanities I: World Thought I</p>

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<p>HU 1160 - Introduction to Literary Studies HU 2212 - Modern + Contemporary World History</p> <p>Social + Behavioral Science SBS 1110 - Introduction to Anthropology SBS 1130 - Introduction to Political Science SBS 1140 - Introduction to Psychology SBS 1150 - Introduction to Sociology SBS 3360 - Topics in Culture</p>	<p>HU 1111 - Humanities II: World Thought II HU 1120 - Introduction to Philosophy</p> <p>Mathematics MA 1220 - Financial Principles + Practices MA 1221 - The Art of Math</p> <p>Physical + Natural Sciences NS 2040 - Environmental Studies NS 3050 - Human Ecology</p> <p>Social + Behavioral Science SBS 1130 - Introduction to Political Science</p>
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2D Animation	
Studio Electives - choose 2 courses during Jr./Sr. years. Students may select electives from across 2D, 3D, and Game Art that are not required for their major - see the Academic Catalog for details.	
Campus	Online
<p>Animation/Game Art AG 2650 - 3D Animation I AN 2335 - Worldbuilding GA 3330 - Character + Level Design GA 3460 - Character Creation I</p> <p>Fine Arts ART 1120 - Ceramics: Handbuilding + Surfacing (ground only) ART 1190 - Sculpture: Armatures + Welding (ground only)</p> <p>Graphic Design</p> <p>Illustration</p> <p>Photography PH 1000 - Survey of Photography PH 2100 - Digital Post Production PH 2300 - Darkroom (ground only)</p>	<p>Animation/Game Art AG 2650 - 3D Animation I AN 2335 - Worldbuilding AN 3601/3602 - Animation Internship GA 3330 - Character + Level Design GA 3460 - Character Creation I</p> <p>Graphic Design GD 2220 - Raster Image Processing</p> <p>Photography PH 1000 - Survey of Photography PH 1100 - Photography Principles PH 2100 - Digital Post Production</p>

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3D Animation

Studio Electives - choose 2 courses during Jr./Sr. years. Students may select electives from across 2D, 3D, and Game Art that are not required for their major - see the Academic Catalog for details.

Campus	Online
<p>Animation/Game Art AN 2335 - Worldbuilding GA 2430 - Environment Creation I GA 3330 - Character + Level Design GA 3460 - Character Creation I</p> <p>Fine Arts ART 1120 - Ceramics: Handbuilding + Surfacing (ground only) ART 1190 - Sculpture: Armatures + Welding (ground only)</p> <p>Graphic Design</p> <p>Photography PH 1000 - Survey of Photography PH 2100 - Digital Post Production PH 2300 - Darkroom (ground only)</p>	<p>Animation/Game Art AN 2335 - Worldbuilding AN 3601/3602 - Animation Internship GA 2430 - Environment Creation I GA 3460 - Character Creation I</p> <p>Graphic Design GD 2220 - Raster Image Processing</p> <p>Photography PH 1000 - Survey of Photography PH 1100 - Photography Principles PH 2100 - Digital Post Production</p>

Fashion Design

Studio Electives - choose 2 courses during Jr./Sr. years

Campus	Online
<p>Fashion Design</p> <p>Fine Arts</p> <p>Graphic Design</p> <p>Photography</p>	<p>Fashion Design FS 3100 - Special Topics in Fashion Design</p> <p>Graphic Design</p> <p>Photography PH 1100 - Photography Principles</p>

Fine Arts

Studio Electives - choose 1-2 courses during Jr./Sr. Years - check the Catalog for requirements.. Options may vary based on the Emphasis - please check the Catalog.

Campus	Online
ART 1120 - Ceramics: Handbuilding + Surfacing	None

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ART 1190 - Sculpture: Armatures + Welding
 ART 2290 - Sculpture: Cast + Assemble
 ART 3601/3602 - Fine Art Internship
 ART 4710 - Ceramics Advanced Studio
 ART 4740 - Painting Advanced Studio
 ART 4770 - Sculpture Advanced Studio
 FD 1380 - Life Drawing II

Game Art

Studio Electives - Studio Electives - choose 2 courses during Jr./Sr. Years. Students may select electives from across 2D, 3D, and Game Art that are not required for their major - see the Academic Catalog for details.

Campus	Online
<p>Animation/Game Art AG 2850 - Introduction to Rigging AN 2335 - Worldbuilding AN2D 2400 - 2D Animation I</p> <p>Fine Arts ART 1120 - Ceramics: Handbuilding + Surfacing (ground only) ART 1190 - Sculpture: Armatures + Welding (ground only)</p> <p>Graphic Design</p> <p>Illustration IL 1510 - Perspective</p> <p>Photography PH 1000 - Survey of Photography PH 2100 - Digital Post Production PH 2300 - Darkroom (ground only)</p>	<p>Animation/Game Art AG 2850 - Introduction to Rigging AN 2335 - Worldbuilding AN2D 2400 - 2D Animation I GA 3601/3602 - Game Art Internship Part I + Part II</p> <p>Graphic Design GD 2220 - Raster Image Processing</p> <p>Illustration IL 1510 - Perspective IL2550 - Life Drawing III: Human Anatomy</p> <p>Photography PH 1000 - Survey of Photography PH 1100 - Photography Principles PH 2100 - Digital Post Production</p>

Graphic Design

Studio Electives - choose 3 courses during Jr./Sr. Years.

Campus	Online
<p>GD 3810 - Digital Design Systems GD 4240 - Motion Design II</p>	<p>GD 3601/3602 - Graphic Design Internship GD 3810 - Digital Design Systems GD 4240 - Motion Design II</p>

Illustration

All Illustration Students will choose 4 courses from the Illustration Core Elective category.

Illustration Concentration: Choose 3 courses during Jr./Sr. Years

Children's Book Concentration: Choose 1 course during Jr./Sr. Years

Concept Art Concentration: Choose 1 course during Jr./Sr. Years

Sequential Art Concentration: Choose 1 course during Jr./Sr. Years

Campus	Online
<p>Illustration Core IL 2571 - Digital Still Life Painting</p> <p>Illustration Core Electives - Choose 4 IL 2520 - Illustration Media IL 3580 - Landscape Painting OR IL 3570 Digital Landscape Painting IL 3895 - Illustration III: Finding Your Creative Voice</p> <p>Illustration Concentration Electives IL 3650 - Children's Book Illustration I IL 4650 - Children's Book Illustration II AG 1070 - Digital Painting for Film + Games AG 1110 - Introduction to Animated Storytelling AN 1200 - Storyboarding AN 2335 - Worldbuilding ART 1120 - Ceramics: Handbuilding + Surfacing (ground only) ART 1190 - Sculpture: Armatures + Welding (ground only) FS 1000 - Fashion Industry Survey GD 1000 - Typography ID 1510 - Survey of Interior Design PH 1000 - Survey of Photography</p> <p>Children's Book Concentration Electives AG 1070 - Digital Painting for Film + Games AG 1110 - Introduction to Animated Storytelling AG 1310 - 3D Fundamentals FS 1000 - Fashion Industry Survey ID 1230 - Introduction to Sustainable Design ID 1510 - Survey of Interior Design ID 1710 - Drafting PH 1000 - Survey of Photography PH 1100 - Photography Principles</p>	<p>Illustration Core IL 2560 - Still Life Painting OR IL 2571 - Digital Still Life Painting</p> <p>Illustration Core Electives - Choose 4 IL 3580 - Landscape Painting OR IL 3570 Digital Landscape Painting IL 3895 - Illustration III: Finding Your Creative Voice</p> <p>Illustration Concentration Electives IL 3650 - Children's Book Illustration I IL 4650 - Children's Book Illustration II AG 1070 - Digital Painting for Film + Games AG 1110 - Introduction to Animated Storytelling AN 1200 - Storyboarding AN 2335 - Worldbuilding FS 1000 - Fashion Industry Survey GD 1000 - Typography ID 1230 - Introduction to Sustainable Design ID 1510 - Survey of Interior Design ID 1710 - Drafting PH 1000 - Survey of Photography PH 1100 - Photography Principles</p> <p>Children's Book Concentration Electives AG 1070 - Digital Painting for Film + Games AG 1110 - Introduction to Animated Storytelling AG 1310 - 3D Fundamentals FS 1000 - Fashion Industry Survey ID 1230 - Introduction to Sustainable Design ID 1510 - Survey of Interior Design ID 1710 - Drafting PH 1000 - Survey of Photography PH 1100 - Photography Principles</p> <p>Concept Art Concentration Electives</p>

<p>Concept Art Concentration Electives</p> <p>Sequential Art Concentration Electives IL 3650 - Children's Book Illustration I AG 1070 - Digital Painting for Film + Games AG 1110 - Introduction to Animated Storytelling AG 1310 - 3D Fundamentals ART 1120 - Ceramics: Handbuilding + Surfacing (ground only) ART 1190 - Sculpture: Armatures + Welding (ground only) ID 1510 - Survey of Interior Design PH 1000 - Survey of Photography</p>	<p>Sequential Art Concentration Electives IL 3650 - Children's Book Illustration I AG 1070 - Digital Painting for Film + Games AG 1110 - Introduction to Animated Storytelling AG 1310 - 3D Fundamentals ID 1230 - Introduction to Sustainable Design ID 1510 - Survey of Interior Design ID 1710 - Drafting PH 1000 - Survey of Photography PH 1100 - Photography Principles</p>
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Illustrative Design
Choose 1 course during Jr./Sr. years

Campus	Online
<p>Graphic Design GD 4240 - Motion Design II</p> <p>Illustration IL 2520 - Illustration Media IL 3650 - Children's Book Illustration I IL 3850 - Digital Illustration I</p>	<p>Graphic Design GD 4240 - Motion Design II</p> <p>Illustration IL 3650 - Children's Book Illustration I IL 3850 - Digital Illustration I</p> <p>Illustrative Design ILD 3601/3601 - Illustrative Design Internship</p>

Interior Design Specialization
Choose 2 courses during Jr./Sr. Years

Campus	Online
<p>Graphic Design GD 1000 - Typography</p> <p>Interior Design IDSD 3200 - Sustainable Design Strategies + Technologies</p> <p>Illustration IL 1510 - Perspective</p>	<p>Graphic Design GD 1000 - Typography</p> <p>Interior Design IDSD 3200 - Sustainable Design Strategies + Technologies</p> <p>Illustration IL 1510 - Perspective</p>

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Photography PH 1000 - Survey of Photography	Photography PH 1000 - Survey of Photography
Photography Choose 2 courses during Jr./Sr. Years	
Campus	Online
	PH 3621/3622 Advanced Projects + Internship PH 3775 - Night Photography