

2026-2027 Spring B Liberal Arts Choices + Departmental Electives

Please be aware that our elective lists and planning schedules are for planning purposes only, and know that section offerings are based on needs and enrollment levels each term. To be fiscally responsible, we target having a minimum course enrollment of 12 or more. However, there may be a variety of reasons that we might keep low-enrollment sections if we can be confident that enrollment levels will be maintained, or if we need to meet student graduation timelines or financial aid eligibility. There may also be classrooms with lower enrollment caps to maintain safety or due to resource limitations.

Final section offerings are determined approximately three weeks before the start of each term. Term section lists should not be considered final until that time. Lists will be updated on this site three weeks before each term. We estimate needs and make **initial adjustments to offerings approximately five weeks before term starts**, just before schedules are released to students for the upcoming term(s).

Students must meet prerequisites for courses to register for them. Students may also be able to take courses not listed here, or from a program outside their major as electives. They should reach out to their Academic Advisor and obtain Program Department Chair approval to do so.

LIBERAL ARTS - areas for student choices	
Specific credits required in Humanities and Social + Behavioral Science vary by department. Please review your program department catalog requirements to determine department-specific requirements.	
Campus	Online
<p>Art History AH 3000 - Topics in the History of Art</p> <p>Communication + Critical Thought CW 2110 - Creative Writing Multi-Genre</p> <p>Humanities HU 1110 - Humanities I: World Thought I HU 1150 - Introduction to Gender + Sexuality Studies</p> <p>Social + Behavioral Science</p>	<p>Art History AH 3000 - Topics in the History of Art AH 2020 - History of International Animation AH 2050 - History of Graphic Design AH 2060 - History of American Illustration AH 2080 - History of Photography AH 3071 - History of Architecture, Interior Design, + Furnishings II</p> <p>Communication + Critical Thought CCT 2100 - Interpersonal Communication</p>

	<p>Humanities HU 1110 - Humanities I: World Thought I HU 1111 - Humanities II: World Thought II HU 1160 - Introduction to Literary Studies HU 2212 - Modern + Contemporary World History</p> <p>Mathematics MA 1220 - Financial Principles + Practices MA 1221 - The Art of Math</p> <p>Physical + Natural Sciences NS 2040 - Environmental Studies NS 3050 - Human Ecology</p> <p>Social + Behavioral Science SBS 1130 - Introduction to Political Science</p>
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2D Animation Studio Electives - choose 2 courses during Jr./Sr. years. Students may select electives from across 2D, 3D, and Game Art that are not required for their major - see the Academic Catalog for details.	
Campus	Online
<p>Animation/Game Art AN 2335 - Worldbuilding AN3D 3650 - 3D Animation II</p> <p>Fine Arts ART 1120 - Ceramics: Handbuilding + Surfacing (ground only) ART 1190 - Sculpture: Armatures + Welding (ground only)</p> <p>Graphic Design</p> <p>Illustration</p> <p>Photography PH 1000 - Survey of Photography PH 2100 - Digital Post Production PH 2300 - Darkroom (ground only)</p>	<p>Animation/Game Art AN 2335 - Worldbuilding AN 3601/3602 - Animation Internship AN3D 3650 - 3D Animation II</p> <p>Graphic Design GD 2100 - Layout Design GD 2210 - Vector Illustration</p> <p>Photography PH 1000 - Survey of Photography PH 1100 - Photography Principles PH 2100 - Digital Post Production</p>

3D Animation

Studio Electives - choose 2 courses during Jr./Sr. years. Students may select electives from across 2D, 3D, and Game Art that are not required for their major - see the Academic Catalog for details.

Campus	Online
<p>Animation/Game Art AN 1230 - Fundamentals of Animation AN 2335 - Worldbuilding AN 2410 - Drawing + Acting for Animation AN2D 2450 - 2D Animation I GA 2430 - Environment Creation I</p> <p>Fine Arts ART 1120 - Ceramics: Handbuilding + Surfacing (ground only) ART 1190 - Sculpture: Armatures + Welding (ground only)</p> <p>Graphic Design</p> <p>Photography PH 1000 - Survey of Photography PH 2100 - Digital Post Production PH 2300 - Darkroom (ground only)</p>	<p>Animation/Game Art AN 1230 - Fundamentals of Animation AN 2335 - Worldbuilding AN 2410 - Drawing + Acting for Animation AN 3601/3602 - Animation Internship AN2D 2450 - 2D Animation I GA 2430 - Environment Creation I</p> <p>Graphic Design GD 2210 - Vector Illustration</p> <p>Photography PH 1000 - Survey of Photography PH 1100 - Photography Principles PH 2100 - Digital Post Production</p>

Fashion Design

Studio Electives - choose 2 courses during Jr./Sr. years

Campus	Online
<p>Fashion Design</p> <p>Fine Arts</p> <p>Graphic Design</p> <p>Photography</p>	<p>Fashion Design FS 3100 - Special Topics in Fashion Design</p> <p>Graphic Design GD 2210 - Vector Illustration</p> <p>Photography PH 1100 - Photography Principles</p>

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Fine Arts Studio Electives - choose 1-2 courses during Jr./Sr. Years - check the Catalog for requirements.. Options may vary based on the Emphasis - please check the Catalog.	
Campus	Online
ART 1120 - Ceramics: Handbuilding + Surfacing ART 1190 - Sculpture: Armatures + Welding ART 3601/3602 - Fine Art Internship ART 4710 - Ceramics Advanced Studio ART 4740 - Painting Advanced Studio ART 4770 - Sculpture Advanced Studio FD 1380 - Life Drawing II	None

Game Art Studio Electives - choose 2 courses during Jr./Sr. Years. Students may select electives from across 2D, 3D, and Game Art that are not required for their major - see the Academic Catalog for details.	
Campus	Online
<p>Animation/Game Art AG 2850 - Introduction to Rigging AN 2335 - Worldbuilding AN 2410 - Drawing + Acting for Animation AN3D 3650 - 3D Animation II</p> <p>Fine Arts ART 1120 - Ceramics: Handbuilding + Surfacing (ground only) ART 1190 - Sculpture: Armatures + Welding (ground only)</p> <p>Graphic Design</p> <p>Illustration IL2550 - Life Drawing III: Human Anatomy IL 2750 - Life Drawing IV</p> <p>Photography PH 1000 - Survey of Photography PH 2100 - Digital Post Production PH 2300 - Darkroom (ground only)</p>	<p>Animation/Game Art AG 2850 - Introduction to Rigging AN 2335 - Worldbuilding AN 2410 - Drawing + Acting for Animation AN3D 3650 - 3D Animation II GA 3601/3602 - Game Art Internship Part I + Part II</p> <p>Graphic Design GD 2210 - Vector Illustration</p> <p>Illustration IL 1510 - Perspective IL 2750 - Life Drawing IV</p> <p>Photography PH 1000 - Survey of Photography PH 1100 - Photography Principles PH 2100 - Digital Post Production</p>

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Graphic Design

Studio Electives - choose 3 courses during Jr./Sr. Years.

Campus	Online
GD 3725 - Creative Copywriting + Strategy GD 3900 - Special Topics in Graphic Design GD 3985 - Professional Practices in Graphic Design	GD 3601/3602 - Graphic Design Internship GD 3725 - Creative Copywriting + Strategy GD 3775 - Art Direction GD 3985 - Professional Practices in Graphic Design

Illustration

All Illustration Students will choose 4 courses from the Illustration Core Elective category.

Illustration Concentration: Choose 3 courses during Jr./Sr. Years

Children's Book Concentration: Choose 1 course during Jr./Sr., Years

Concept Art Concentration: Choose 1 course during Jr./Sr., Years

Sequential Art Concentration: Choose 1 course during Jr./Sr., Years

Campus	Online
<p>Illustration Core</p> <p>Illustration Core Electives - Choose 4 IL 4551 - Digital Illustration II IL 4640 - Typography for Illustration</p> <p>Illustration Concentration Electives IL 2710 - Sequential Art I IL 2715 - Sequential Art II AG 1070 - Digital Painting for Film + Games AG 1110 - Introduction to Animated Storytelling AN 1230 - Fundamentals of Animation AN 2335 - Worldbuilding AN 2410 - Drawing + Acting for Animation ART 1120 - Ceramics: Handbuilding + Surfacing (ground only) ART 1190 - Sculpture: Armatures + Welding (ground only) FS 1000 - Fashion Industry Survey ID 1510 - Survey of Interior Design PH 1000 - Survey of Photography</p> <p>Children's Book Concentration Electives IL 2710 - Sequential Art I AG 1070 - Digital Painting for Film + Games AG 1110 - Introduction to Animated Storytelling</p>	<p>Illustration Core</p> <p>Illustration Core Electives - Choose 4 IL 4551 - Digital Illustration II IL 4640 - Typography for Illustration</p> <p>Illustration Concentration Electives IL 2710 - Sequential Art I IL 2715 - Sequential Art II AG 1070 - Digital Painting for Film + Games AG 1110 - Introduction to Animated Storytelling AN 1230 - Fundamentals of Animation AN 2335 - Worldbuilding AN 2410 - Drawing + Acting for Animation FS 1000 - Fashion Industry Survey GD 1000 - Typography GD 2100 - Layout Design ID 1230 - Introduction to Sustainable Design ID 1510 - Survey of Interior Design ID 1710 - Drafting PH 1000 - Survey of Photography PH 1100 - Photography Principles</p> <p>Children's Book Concentration Electives IL 2710 - Sequential Art I AG 1070 - Digital Painting for Film + Games</p>

<p>AN 1230 - Fundamentals of Animation ART 1120 - Ceramics: Handbuilding + Surfacing (ground only) ART 1190 - Sculpture: Armatures + Welding (ground only) FS 1000 - Fashion Industry Survey ID 1510 - Survey of Interior Design PH 1000 - Survey of Photography</p> <p>Concept Art Concentration Electives IL 2710 - Sequential Art I</p> <p>Sequential Art Concentration Electives IL 3705 - Elements of Concept Art I: Environments AG 1070 - Digital Painting for Film + Games AG 1110 - Introduction to Animated Storytelling AN 1230 - Fundamentals of Animation ART 1120 - Ceramics: Handbuilding + Surfacing (ground only) ART 1190 - Sculpture: Armatures + Welding (ground only) ID 1510 - Survey of Interior Design PH 1000 - Survey of Photography</p>	<p>AG 1110 - Introduction to Animated Storytelling AN 1230 - Fundamentals of Animation FS 1000 - Fashion Industry Survey ID 1230 - Introduction to Sustainable Design ID 1510 - Survey of Interior Design ID 1710 - Drafting PH 1000 - Survey of Photography PH 1100 - Photography Principles</p> <p>Concept Art Concentration Electives IL 2710 - Sequential Art I IL 3700 - Topics in Illustration</p> <p>Sequential Art Concentration Electives IL 3700 - Topics in Illustration IL 3705 - Elements of Concept Art I: Environments AG 1070 - Digital Painting for Film + Games AG 1110 - Introduction to Animated Storytelling AN 1230 - Fundamentals of Animation ID 1230 - Introduction to Sustainable Design ID 1510 - Survey of Interior Design ID 1710 - Drafting PH 1000 - Survey of Photography PH 1100 - Photography Principles</p>
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Illustrative Design Choose 1 course during Jr./Sr. years	
Campus	Online
<p>Graphic Design</p> <p>Illustration IL 2710 - Sequential Art I IL 2750 - Life Drawing IV IL 3705 - Elements of Concept Art I: Environments</p>	<p>Graphic Design</p> <p>Illustration IL 2710 - Sequential Art I IL 2750 - Life Drawing IV IL 3700 - Topics in Illustration IL 3705 - Elements of Concept Art I: Environments</p> <p>Illustrative Design ILD 3601/3601 - Illustrative Design Internship</p>

Interior Design Specialization

Choose 2 courses during Jr./Sr. Years

Campus	Online
<p>Graphic Design</p> <p>Interior Design IDSD 3200 - Sustainable Design Strategies + Technologies</p> <p>Illustration</p> <p>Photography PH 1000 - Survey of Photography</p>	<p>Graphic Design GD 1000 - Typography GD 2100 - Layout Design</p> <p>Interior Design IDSD 3200 - Sustainable Design Strategies + Technologies</p> <p>Illustration IL 1510 - Perspective</p> <p>Photography PH 1000 - Survey of Photography</p>

Photography

Choose 2 courses during Jr./Sr. Years

Campus	Online
	<p>PH 3621/3622 Advanced Projects + Internship</p> <p>PH 3775 - Night Photography</p>